

Munsys 15.1

SEWER USER MANUAL



## Munsys® Sewer User Manual

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# Chapter 1 Introducing the Munsys Sewer User Manual

## Welcome to Munsys Sewer

Munsys Sewer is used to capture and maintain gravity, pressure and vacuum sewer networks. It is a user-friendly, easy to use geographic information management tool, which does not require GIS expertise to capture and manipulate data.

Munsys Sewer forms part of the Munsys product range, which comprises the following applications:

- Munsys Cadastral
- Munsys Cable Route
- Munsys Cable Fiber
- Munsys Drainage
- Munsys Electricity
- Munsys Roads
- Munsys Sewer
- Munsys Water
- Munsys Map Books
- Munsys Spatial Data Manager
- Munsys Management Console
- Munsys Query
- Munsys Lineage
- Munsys Scheduled Tasks

## **About the Munsys Sewer User Manual**

The *Munsys Sewer User Manual* enables users to easily find their way around Munsys Sewer, and provides a conceptual overview of the functionality used in Munsys Sewer. For the purpose of this manual, we assume that you are familiar with:

- the business rules of the application
- AutoCAD Map
- common GIS terminology

## What's in this manual

The Munsys Sewer User Manual consists of the following chapters:

- Chapter 1 Introducing the Munsys Sewer User Manual, gives an overview of this manual, and provides links to additional reading material.
- Chapter 2 Getting acquainted with Munsys Sewer, gives an overview of Munsys Sewer and its various components.
- Chapter 3 Querying sewer data from the database, describes how to query sewer data from the database.
- Chapter 4 Creating sewer data, shows the user how to capture a sewer network, add additional sewer objects, and post sewer data to the database.
- Chapter 5 Maintaining sewer data, describes how to maintain existing sewer data.

## Additional reading material

Before you start using this manual, we suggest that you first read the Munsys Concepts User Manual, which contains the following information:

- the generic functionality of the various Munsys applications
- the generic query functionality that is used to query spatial data from the Oracle® database and how to structure a query through query settings and GSC settings using the Munsys Query Palette
- how to view spatial data using the Munsys Info Palette
- how to work with Munsys Objects
- extras such as annotation, reporting and legend options.

## Conventions in this manual

The following table lists the typographical conventions used in this manual.

Text element	Example
Keys you press on the keyboard	CTRL, ENTER, DEL
Screen buttons	Click Close.
Folder paths	C:\Program Files\Open Spatial
Menu paths	choose Query > Clear Basemap.
Hypertext links to applicable sections in the document/the Web	see Appendix A
Text displayed/typed on the command line	Munsys Sewer
Dialog box/screen names	The Sewer Settings dialog box
Application functions	The Integrity Check function

Table 1 Munsys typographical conventions

## Finding the information you need

To get help on

- general issues, select Help from the Munsys menu bar.
- an operation in progress, click the Help button on the dialog box.
- the latest support options, visit http://www.openspatial.com



## **About Munsys Sewer**

Munsys Sewer is used to capture and maintain gravity, pressure and vacuum sewer networks. Sewer pipes are placed along cadastral boundaries and broken where nodes are inserted, for example manholes, junctions and reducers.

Service connections are drawn to the land parcels to create connectivity between sewer pipes and parcels.

Sewer basins represent different parts of the sewer network. The basins are shown as polygons surrounding a section of the network. The basins represent different networks up to the purification works, or even smaller sections up to the primary outfall sewers.

The Munsys Sewer toolbars and menus enable the fast and efficient capture and maintenance of sewer data. Munsys Sewer also checks for the integrity of spatial and attribute data before the data is posted to the database.

## **Launching Munsys and Munsys Sewer**

To launch Munsys, do one of the following:

1 Double-click the **Munsys Application 15.1** icon on the Windows desktop.



2 Choose Start > Program Files > Open Spatial > Munsys 15.1 > Munsys Applications 15.1

## **Connecting to the Oracle database**

Munsys uses Oracle as its data store. The advantage of using the Oracle Spatial or locator technology is that spatial and attribute data are captured and managed in a single database. This reduces processing overheads and eliminates the complexity of coordinating and synchronizing different sets of data.

The Munsys Applications support multiple Logons which permit users to logon to different databases such as Training, Test or Production databases by selecting a Logon Profile from a drop-down list. When the Connect function is selected, the logon credentials (excluding the password) are pre-populated based on last successful database connection.

The Logon Profile details are customizable and stored in the Current User's Registry Keys. By default, three Logon Profiles are defined, namely Logon1, Logon2 and Logon3. The Logon Profile descriptions can be changed from the default description to be more meaningful one by simply clicking in the text box next to the Logon Profile and overwriting the default value.

**Important** You have to be connected to the Oracle database before you can start working with Munsys Sewer. If you try to launch any application without being connected to the database, you will be prompted to connect to the database first.

#### To connect to the Oracle database

- 1 For first time connection do one of the following:
  - Choose File > Database > Connect....
  - Click the Connect to Database button on the Munsys standard toolbar.

The Connect to Database dialog box is displayed.

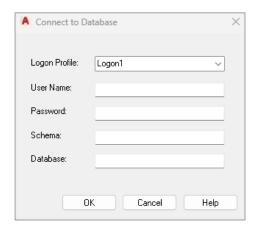


Figure 1 The Connect to Database dialog box

2 In the **Logon Profile** box, select a profile from the drop-down list.

Note The Logon Profile can be changed to a more meaningful description by clicking in the Logon Profile text box and overwriting the default description with a value not exceeding 25 characters, for example: TRAINING, TEST, STAGING or PRODUCTION.

- 3 In the User Name field, enter your user name.
- 4 In the **Password** field, enter your password.
- 5 In the **Schema** field, enter the schema name.
- 6 In the **Database** field, enter the database name.
- 7 Click **OK**.

On successful connection to the database, the last Logon Profile, User Name, Schema and Database details are saved in your Current User's Registry Key where they are used to prepopulate the Connect to Database dialog-box on next logon. Your password is never saved, and you will always be prompted to enter your Password.

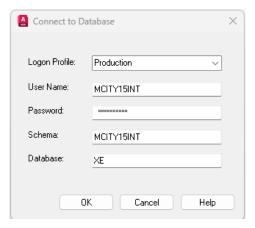


Figure 2 The Connect to Database dialog box with Logon Profile

Note The last used Logon Profile details, and the various Logon descriptions are stored in the registry key Computer\HKEY\_CURRENT\_USER\Software\Open Spatial\Munsys 15.1\Applications\Logons, whilst the registry key Computer\HKEY\_CURRENT\_USER\Software\Open Spatial\Munsys 15.1\Applications\Logons\[Logon1] saves the individual User Name, Schema and Environment Name details per Logon Profile.

The administrator assigns you user rights to log on to the database, and will inform you what your user name, password, schema name, and database are. A successful connection to the database activates the appropriate functions on the menu bar and toolbars.

## To launch Munsys Sewer

When you launch Munsys for the first time, the configured base map automatically loads. When you launch Munsys Sewer, the Munsys Sewer functions are loaded onto the menu bar and toolbars.

- 1 To launch Munsys Sewer, do the following:
  - Choose File > Munsys Applications.
  - Click the **Munsys Applications** button on the Munsys standard toolbar.

The Available Applications dialog box is displayed.

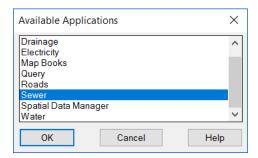


Figure 3 The Available Applications dialog box

2 From the list of available applications, select **Sewer**, and then click **OK**.

The Munsys Sewer functions become available on the menus and toolbars.

## The Munsys Sewer interface

The Munsys Sewer interface consists of the following:

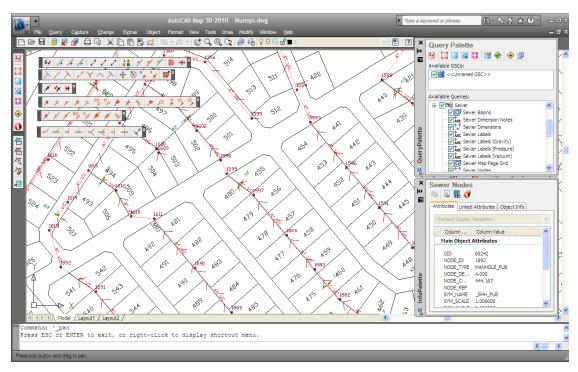


Figure 4 The Munsys Sewer interface

Munsys menu bar – contains the Munsys and AutoCAD Map menus. Munsys menus are defined by a menu file, which automatically loads when the Munsys application is launched.

Standard toolbar – contains frequently used AutoCAD Map buttons, standard Microsoft® buttons and Munsys buttons for connecting to the database and launching the various Munsys applications.

AutoCAD Map drawing area – this area is used to display Munsys data that is extracted from the database and AutoCAD Map drawings.

AutoCAD Map command line – displays prompts and messages.

AutoCAD Map status bar – displays information/drawing aids.

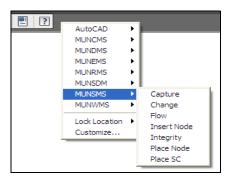
Munsys main toolbar – contains frequently used Munsys functions.

Munsys Integrity toolbar – contains the Integrity Check and Post to Database functions.

Use this button	When you want to
	check sewer object integrity
<b>*</b>	check sewer network integrity
শ্ব	browse integrity markers
7	erase integrity markers
S	post data to the database

Table 5 The Munsys Sewer Integrity Toolbar

Munsys Sewer toolbars – Munsys Sewer has six application-specific toolbars that are displayed when activated. To display the Sewer toolbars, right-click in the grey area on the right-hand side of the Munsys Standard toolbar.



Point to MUNSMS, and then select the toolbars that you want displayed one by one. The toolbars are displayed in the drawing area.

The Munsys Sewer Capture toolbar contains the following buttons:

Use this button	When you want to
€>	specify sewer capture settings.
/*	draw an offset gravity pipe.
/*	draw an offset pressure pipe.
/*	draw an offset vacuum pipe.
<b>≠</b>	draw a freehand gravity pipe.
<b>✓</b>	draw a freehand pressure pipe.
7	draw a freehand vacuum pipe.
+ A • =	place a sewer symbol.
2/	place a gravity pipe label.
4	place a pressure pipe label.
<b>y</b>	place a vacuum pipe label.
	place a sewer note.
#1=	place sewer dimensions.

Table 6 The Munsys Sewer Capture toolbar

The Munsys Sewer Change toolbar contains the following buttons:

Use this button	When you want to
$\triangleright$	extend a sewer pipe to a boundary.
	extend a sewer pipe by distance.
$\triangleright$	extend and break a sewer pipe.
p.*	break a sewer pipe.
Y	move the endpoint of a pipe to a new location.
^	fillet sewer pipes.
X	trim sewer pipes.
<b>↔</b>	move a node.
<b>(</b>	rotate a node.
<u></u>	snap a node to the endpoint of a pipe.
·	snap a node to the endpoint of a pipe, breaking the pipe.
	change a sewer note.

Table 7 The Munsys Sewer Change toolbar

■ The Munsys Sewer Flow toolbar contains the following buttons:

Use this button	When you want to
<b>/</b>	show sewer flow direction.
<b>4</b>	change sewer flow direction.
*	clear direction arrows.

Table 8 The Munsys Sewer Flow toolbar

- The Place Node toolbar is used to place sewer nodes at the endpoints of sewer pipes.
- The Insert Node toolbar is used to insert sewer nodes anywhere on sewer pipes.

**Note** The **Place Node** and **Insert Node** toolbars vary between the different locales to cater for the unique requirements of each geographical region.

■ The Munsys Sewer Place SC toolbar contains the following buttons:

Use this button	When you want to
_	place a single 45 deg endpoint service connection.
	place a single 45 deg nearest service connection.
	place a single 90 deg endpoint service connection.
	place a single 90 deg nearest service connection.
$\prec$	place a double 45 deg endpoint service connection.
$\prec$	place a double 45 deg nearest service connection.
$\exists$	place a double 90 deg endpoint service connection.
+	place a double 90 deg nearest service connection.
✓	place a freehand service connection.

Table 9 The Munsys Sewer Place SC toolbar

In Munsys Sewer, functions are activated by:

- typing the command on the command line
- activating the function from the menu bar
- clicking the appropriate button on the toolbar

## **About sewer objects**

Munsys Sewer caters for the following sewer objects:

Sewer pipes are placed along cadastral boundaries. A sewer network contains the following sewer pipes:

- gravity pipes either street sewers (sewer pipes that run in the road), midblock sewers (pipes that run in the middle of land parcels) or outfall sewers (bulk sewer pipes).
- pressure pipes sewer pipes where sewage is pumped against gravity.
- vacuum pipes sewer pipes where the flow direction is determined by an induced vacuum.

Sewer nodes indicate where the sewer pipes are connected, or where the sewer pipes terminate.

Sewer notes supply additional information about plans and drawings.

Service connections are the initial connection from the parcel to the rest of the sewer network. Service connections usually connect to the pipe at 45 or 90 degrees. Sewer pipes are not broken where the service connection ties in to the pipe.

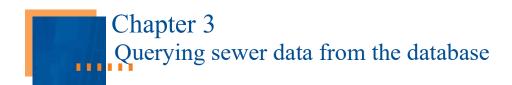
Residential sewers are captured to indicate the sewer pipes running from buildings to service connections. Residential sewers do not form part of the network connectivity.

Dimensions supply additional information in terms of the location of a sewer object, relative to the cadastral boundary.

Sewer Basins are used to view certain parts of the sewer network up to the purification works, or even smaller sections up to the primary outfall sewers. Sewer basins are captured as polygons.

Labels contain dynamic text information that represent a specified column in the database.

Sewer symbols represent additional annotation in the form of a symbol, and do not form part of the sewer network.



## Introduction

This chapter describes how to query sewer data from the database using the Query menu. Sewer data is queried from the database as follows:

By Sewer Network – retrieves all sewer objects related to the sewer network, and according to the current GSC. This includes sewer nodes and pipes (vacuum, rising and pressure pipes), sewer labels, service connections, notes, and dimensions/dimension notes.

Sewer basins and residential sewers do not form part of the network and are queried separately.

You can also query a map page grid, which can be used to locate services based on the map page number, and is represented by a layout of polygons.

Should you need to query only a specific sewer object type or define your own query, you can use the functionality on the Munsys Query Palette. (The Query Palette is described in the *Munsys Concepts User Manual.*) Sewer data that is queried includes the retrieval of the spatial and attribute data.

## Querying a map page grid

This query retrieves a map page grid from the database. The map page grid can be used to locate services based on the map page number, and is represented by a layout of polygons similar to the sheet layout used in Munsys Map Books. The map page grid can be modified by using the Object > Generate MunPolygons and Object > Edit MunPolygon menu items to capture and change the map page grid objects. The sewer map page grid is retrieved onto the SEWMAPPAGE layer.

## To query a map page grid

■ Choose Query > Map Page Grid.

The map page grid is retrieved to the extents of the database.

				1					
			2	3	4				
		5	6	7	8				
	9	10	11	12	13		14	15	16
	17	18	19	20	21	22	23	24	25
	27	28	29	30	31	32	33	34	35
37	38	39	40	41	42	43	44	45	46
48	49	50	51	52	53	54	55	56	57
	58	59	60	61	62	63	64	65	66
	67	68	69			70	71	72	
	73 X	74	75				76		-

Figure 1 Querying a map page grid

## Querying a sewer network

This query retrieves all the sewer object related to the sewer network according to the current GSC, and onto their respective layers. The following objects are retrieved:

Sewer network object	Layer	Munsys object type
Sewer dimension	SEWDIM	MunPoint
Sewer dimension note	SEWDIM- NOTE	MunLabel
Sewer node	SEWNODE	MunPoint
Sewer pipe: Gravity Sewer pipe: Vacuum Sewer pipe: Pressure	SEWGPIPE SEWVPIPE SEWRPIPE	MunLine
Service connection	SEWSERV	MunLine
Sewer label: Gravity Sewer label: Vacuum Sewer label: Pressure	SEWGLABEL SEWVLABEL SEWRLABEL	MunLabel
Sewer note	SEWNOTE	MunLabel

## To query a sewer network

## ■ Choose **Query** > **Sewer Network**.

The objects are retrieved from the database and displayed, and the command line indicates how many sewer network objects respectively have been retrieved from the database.

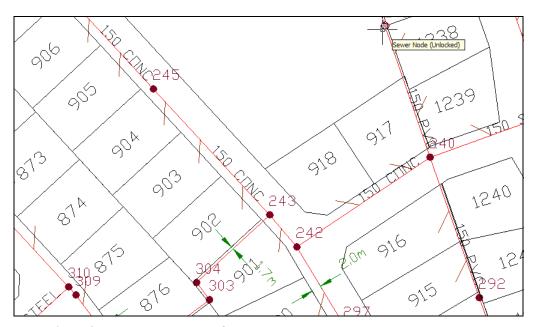


Figure 2 Querying a sewer network

## **Querying sewer basins**

Sewer basins show different parts of a sewer network up to the purification works. Sewer basins are retrieved to the SEWBASIN layer according to the current GSC.

## To query sewer basins

■ Choose Query > Sewer Objects > Sewer Basins.

The command line indicates how many sewer basins were retrieved from the database.

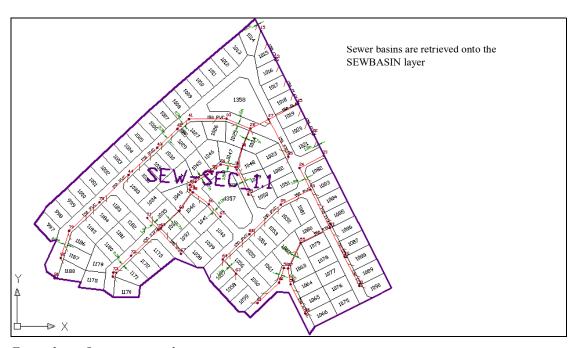


Figure 3 Querying sewer basins

## Querying residential sewers

This query retrieves all the residential sewers from the database onto the SEWRESPIPE layer, according to the current GSC.

## To query residential sewers

■ Choose Query > Residential Sewers.

The command line indicates how many residential sewers were retrieved from the database.

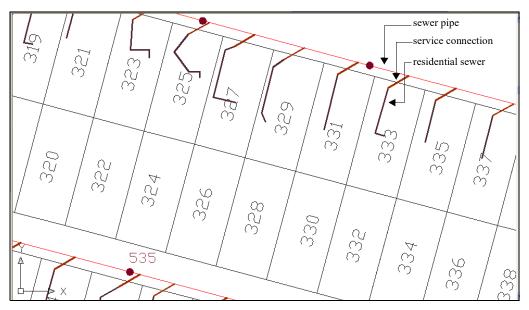
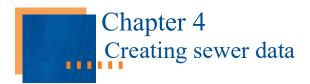


Figure 4 Query residential sewers



## Capturing sewer data

This chapter describes how to capture a sewer network and additional sewer objects, and how to post the captured data to the database.

Before you start capturing a sewer network, you first need to query the relevant cadastral data from the database to make certain that the sewer objects locate geographically correct. Existing sewer objects should also be queried to determine the relationship between existing and new sewer objects. This will prevent data duplication.

Sewer pipes are captured first. After the sewer pipes have been captured and you have verified with the sewer flow direction arrows that pipes converge to the lowest point in the network, sewer nodes are placed.

When you have placed the sewer nodes, you will capture service connections.

Manholes are placed on sewer pipes to indicate access to the pipes. Pump stations are placed on pressure pipes. Valves are inserted between sewer pipes. Vent stacks provide ventilation to the sewer network. An end cap is placed at the end of a sewer network. Vacuum stations and vacuum chambers are placed on vacuum pipes.

Next, pipe and node elevations are attached to the spatial data. When you have captured all the sewer objects needed to complete the sewer network, you are ready to run the integrity check, and then to post the sewer data to the database.

## Sewer capture settings

Each Munsys application has its own default capture settings that are set by the database administrator in the Munsys Management Console.

In Munsys Sewer, default settings are available for:

- basins the basin tag height
- dimensions the dimension note height
- file the drawing directory
- general database extents display resolution, include network in object integrity, integrity circle size, tag and symbol scale and rotation if coordinate transformation is done, snap tolerance, tag angle, font, height and justification
- pipes (gravity, pressure and vacuum) label height, material, type, diameter and default offset distance
- integrity sewer node, pipe, service connection and search tolerance, short objects
- sewer nodes the sewer node scale
- sewer notes the note tag height
- sewer symbols the sewer symbol scale
- residential sewers the residential sewer pipe offset distance
- service connections the default length and service connection type

You can change the current settings on the Sewer Settings dialog box to speed up the capture process. Capture settings only apply to *new* sewer objects, and if you change the default settings, the changes are only valid for the current session.

Settings are changed by highlighting the current value, and then entering a new value, or by selecting the new value from a drop-down list.

The user cannot change all of the settings. Some settings may only be changed by the database administrator to enforce consistency and integrity on a higher level.

**Tip** A short description of a value is displayed when it is highlighted.

## To specify sewer capture settings

- 1 Do one of the following:
  - Choose Capture > Sewer Settings...
  - Click the Sewer Settings... button on the Munsys Sewer Capture toolbar.



The Sewer Settings dialog box is displayed, showing the default sewer capture settings.

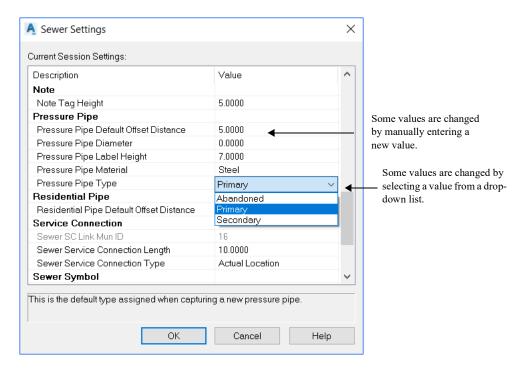


Figure 1 The Sewer Settings dialog box

- 2 To change a value, do one of the following:
  - Highlight the current value, and then enter a new value.
  - Highlight the current value, and then choose the new value from the drop-down list.
- 3 Click **OK** to apply the new settings.

The settings will apply until you change them again, or until the current session is terminated, or until you switch to a different application.

## Capturing sewer pipes

A sewer network usually contains the following types of sewer pipes:

- Gravity pipes street sewers (sewer pipes that run in the road reserve), midblock sewers (pipes that run in the middle of land parcels) or outfall sewers (bulk sewer pipes). Gravity pipes are captured on the SEWGPIPE layer.
- Pressure pipes sewer pipes where effluent waste is pumped against gravity. Pressure pipes are captured on the SEWRPIPE layer.
- Vacuum pipes sewer pipes where the flow direction is determined by an induced vacuum.
   Vacuum pipes are captured on the SEWVPIPE layer.

Flow direction in a sewer pipe is determined by either gravity and the natural downhill slope of the pipe, by positive pressure through sewer pumps, or by negative pressure through vacuum systems. It is therefore important to capture sewer pipes in the correct direction. Always show and correct the flow direction before posting the pipes to the database.

The Munsys Sewer Capture toolbar contains the functions that are used to capture sewer pipes. Sewer pipes are captured by using one of two methods:

- In residential areas, the network can be captured at a specific offset distance from cadastral boundaries.
- In other areas, the network can be captured by selecting points (freehand).

## To draw an offset gravity pipe

A gravity pipe is drawn as a single line entity between two sewer nodes and is composed of a single straight-line segment.

- 1 Do one of the following:
  - Choose Capture > Draw Offset Pipe > Gravity.
  - Click the Draw Offset Gravity Pipe button on the Munsys Sewer Capture toolbar.



- 2 Specify an approximate start point for the pipe.
- 3 Specify an approximate endpoint for the pipe.
- 4 Select the segment to offset the pipe from.
- 5 Specify an offset side.
- 6 Specify the offset distance, or press **ENTER** to accept the default offset distance.

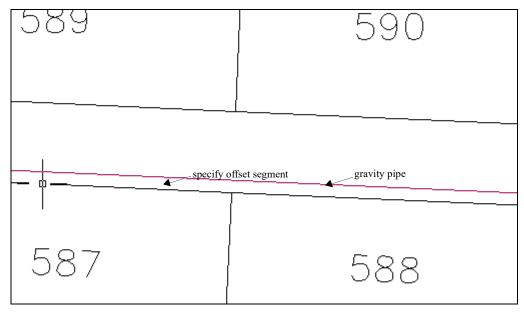


Figure 2 Offset gravity pipe

## To draw an offset pressure pipe

A pressure pipe can be drawn as a polyline entity between two sewer nodes and is composed of a series of straight-line or arc segments.

Do one of the following:

- Choose Capture > Draw Offset Pipe > Pressure.
- Click the Draw Offset Pressure Pipe button on the Munsys Sewer Capture toolbar.



The command line prompts you to specify points, or to select a segment from which to offset the pressure pipe.

- 7 To draw the pressure pipe by specifying points, do the following:
  - Specify the first point
  - Then specify next point of the pressure pipe drawn as a straight-line segment or change to draw an arc segment [Arc/Halfwidth/Length/Undo/Width].

By selecting A, the polyline linear list allows you to continue capturing offset pressure pipes as a series of arcs. If selecting the Arc option, the polyline linear list changes with more selection options [Angle/CEnter/CLose/Direction/Halfwidth/Line/Radius/Second pt/Undo/Width].

Select L to return to drawing the pressure pipe as series of straight-line segments.

- Press **ENTER** when you have specified all the points.
- Specify a point on the side to offset the pressure pipe.
- On the command line, specify the offset distance, or press **ENTER** to accept the default offset distance.

- 8 To draw the pressure pipe by selecting offset segments, do the following:
  - On the command line, type **O**, and then press **ENTER**.
  - Select the segment from which you want to offset the pressure pipe.
  - Specify a point on the side to offset the pressure pipe.
  - On the command line, specify a multiplication factor for the default offset distance, or press
     ENTER to accept the default offset distance.
  - Continue selecting segments until all the required segments have been selected, and then press ENTER.
  - Press **ENTER** to confirm that you have completed selecting segments.

## To draw an offset vacuum pipe

A vacuum pipe can be drawn as a polyline entity between two sewer nodes and is composed of a series of straight-line or arc segments.

- 1 Do one of the following:
  - Choose Capture > Draw Offset Pipe > Vacuum.
  - Click the **Draw Offset Vacuum Pipe** button on the Munsys Sewer **Capture** toolbar.



The command line prompts you to specify points, or to select a segment from which to offset the vacuum pipe.

- 2 To draw the vacuum pipe by specifying points, do the following:
  - Specify the first point
  - Then specify next point of the vacuum pipe drawn as a straight-line segment or change to draw an arc segment [Arc/Halfwidth/Length/Undo/Width].

By selecting A, the polyline linear list allows you to continue capturing offset vacuum pipes as a series of arcs. If selecting the Arc option, the polyline linear list changes with more selection options [Angle/CEnter/CLose/Direction/Halfwidth/Line/Radius/Second pt/Undo/Width].

Select L to return to drawing the vacuum pipe as series of straight-line segments.

- Press ENTER when you have specified all the points.
- Specify a point on the side to offset the vacuum pipe.
- On the command line, specify the offset distance, or press ENTER to accept the default offset distance.
- 3 To draw the vacuum pipe by selecting offset segments, do the following:
  - On the command line, type **O**, and then press **ENTER**.
  - Select the segment from which you want to offset the vacuum pipe.
  - Specify a point on the side to offset the vacuum pipe.
  - On the command line, specify a multiplication factor for the default offset distance, or press **ENTER** to accept the default offset distance.

- Continue selecting segments until all the required segments have been selected, and then press **ENTER**.
- Press **ENTER** to confirm that you have completed selecting segments.

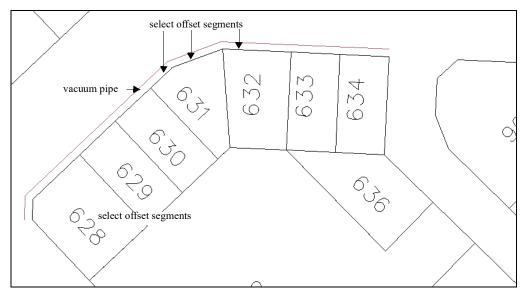


Figure 3 Offset vacuum pipe drawn by selecting offset segments

## To draw a freehand gravity pipe

- 1 Do one of the following:
  - Choose Capture > Draw Freehand Pipe > Gravity.
  - Click the **Draw Freehand Gravity Pipe** button on the Munsys Sewer **Capture** toolbar.



- 2 Specify a start point for the pipe, or enter coordinates on the command line.
- 3 Specify an endpoint for the pipe, or enter coordinates on the command line.

**Tip** To construct a sequence of gravity pipes, continue to select endpoints.

4 Press **ENTER** to complete.

## To draw a freehand pressure pipe

- Do one of the following: 1
  - Choose Capture > Draw Freehand Pipe > Pressure.
  - Click the Draw Freehand Pressure Pipe button on the Munsys Sewer Capture toolbar.



- Specify the first point for the pipe
- Then specify next point of the pressure pipe drawn as a straight-line segment or change to draw an arc segment [Arc/Halfwidth/Length/Undo/Width].

By selecting A, the polyline linear list allows you to continue capturing offset pressure pipes as a series of arcs. If selecting the Arc option, the polyline linear list changes with more selection options [Angle/CEnter/CLose/Direction/Halfwidth/Line/Radius/Second pt/Undo/Width].

Select L to return to drawing the pressure pipe as series of straight-line segments.

2 Press ENTER to complete.

## To draw a freehand vacuum pipe

- Do one of the following:
  - Choose Capture > Draw Freehand Pipe > Vacuum.
  - Click the Draw Freehand Vacuum Pipe button on the Munsys Sewer Capture toolbar.



- Specify the first point for the pipe
- Then specify next point of the vacuum pipe drawn as a straight-line segment or change to draw an arc segment [Arc/Halfwidth/Length/Undo/Width].

By selecting A, the polyline linear list allows you to continue capturing offset vacuum pipes as a series of arcs. If selecting the Arc option, the polyline linear list changes with more selection options [Angle/CEnter/CLose/Direction/Halfwidth/Line/Radius/Second pt/Undo/Width].

Select L to return to drawing the vacuum pipe as series of straight-line segments.

Press ENTER to complete.

## **Sewer flow direction**

When you have captured and edited all the sewer pipes in the network, you have to check the flow direction of the pipes to verify that it is correct. This can be done for both new and existing pipes. Sewer flow direction can be changed easily with the Change Flow Direction function. Once you have verified that the flow direction is correct, the direction arrows are cleared from the drawing.

## To show sewer flow direction

- 1 Do one of the following:
  - Choose Capture > Show Flow Direction.
  - Click the Show Flow Direction button on the Munsys Sewer Flow toolbar.



2 Select the appropriate sewer pipes, and then press **ENTER**.

An arrow on each selected pipe indicates the flow direction of the pipe.



Figure 4 Showing sewer flow direction

## To change sewer flow direction

- 1 Do one of the following:
  - Choose Capture > Change Flow Direction.
  - Click the Change Flow Direction button on the Munsys Sewer Flow toolbar.



Select the appropriate sewer pipes, and then press ENTER. 2

The direction is reversed automatically. (Select Show Flow Direction before altering the direction, if the direction arrows are not currently displayed).

Note The integrity check does not verify flow direction; it is therefore very important to make certain that the flow direction is correct.

#### To clear direction arrows

- Do one of the following:
  - Choose Capture > Clear Direction Arrows.
  - Click the Clear Direction Arrows button on the Munsys Sewer Flow toolbar.



The direction arrows are cleared from the drawing.

## Capturing sewer nodes

Sewer nodes are captured by placing them either at the endpoint of a sewer pipe (endpoint nodes), or by placing them anywhere along the pipe (nearest nodes). When nodes are captured, certain placement restrictions apply (for example, manholes can only be placed on gravity pipes, while end caps can be placed on gravity, vacuum or pressure pipes). Sewer nodes are attached to sewer pipes to complete the sewer network. Attribute information, which provides the user with more descriptive information about sewer nodes, is associated with the nodes. The Munsys Sewer Place Node and Insert Node toolbars contain all the functions that are used to capture different types of sewer nodes.

## Placing endpoint sewer nodes

Endpoint nodes are placed at the endpoint of a sewer pipe, closest to the point where the pipe was selected. Endpoint sewer nodes are created on the SEWNODE layer, to be verified when the integrity check is run.

## To place an endpoint sewer node

- 1 Do one of the following:
  - Choose Capture > Place Endpoint Node > Node Name.
  - Click the appropriate button on the Munsys Sewer Place Node toolbar.



Figure 5 The Munsys Sewer Place Node toolbar

2 Select a point close to the endpoint of the sewer pipe where you want to place the node.

The appropriate node symbol is placed at the end of the sewer pipe.

#### **Inserting nearest sewer nodes**

Nearest sewer nodes are placed at any selected point on a sewer pipe, breaking the underlying pipe.

#### To insert a nearest sewer node

- 1 Do one of the following:
  - Choose Capture > Insert Nearest Node > Node Name.
  - Click the appropriate button on the Munsys Sewer Insert Node toolbar.



Figure 6 The Munsys Sewer Insert Node toolbar

2 Select a nearest point on the sewer pipe where you want to place the node.

The appropriate node symbol is placed on the pipe at the point that you selected.

## **Capturing sewer service connections**

Service connections connect land parcels to the sewer network.

The Munsys Sewer Place SC toolbar contains the functions that are used to capture different types of service connections.

A service connection is captured as a freehand connection, or at 45° or 90° as a single or double service connection, at either the endpoint or a nearest position on a gravity pipe.

## Placing single service connections

Single service connections are placed nearest to the selection point, or at the endpoint of a gravity pipe, at either 45° or 90° angles to the pipe, using the default service connection length and service connection type as defined in the Sewer Settings dialog box.

## To place a single service connection at the endpoint of a gravity pipe

- 1 Do one of the following:
  - Choose Capture > Place Single SC > 45 Deg Endpoint or > 90 Deg Endpoint.
  - Click the Place Single SC 45 Deg Endpoint or 90 Deg Endpoint button on the Munsys Sewer Place SC toolbar.



- 2 Select a point close to the endpoint of the gravity pipe where you want to place the service connection.
- 3 Rotate your mouse in a clockwise or counter-clockwise direction, and then click to display the service connection vector at angles of 45 or 90 degrees.

The service connection is placed on the SEWSERV layer.

## To place a single service connection at a nearest point on a gravity pipe

- 1 Do one of the following:
  - Choose Capture > Place Single SC > 45 Deg Nearest or > 90 Deg Nearest.
  - Click the Place Single SC 45 Deg Nearest or 90 Deg Nearest button on the Munsys Sewer Place SC toolbar.



- 2 Select a point on the gravity pipe where you want to place the service connection.
- 3 Rotate your mouse in a clockwise or counter-clockwise direction, and then click to display the service connection vector at angles of 45 or 90 degrees.

The service connection is captured on the SEWSERV layer.

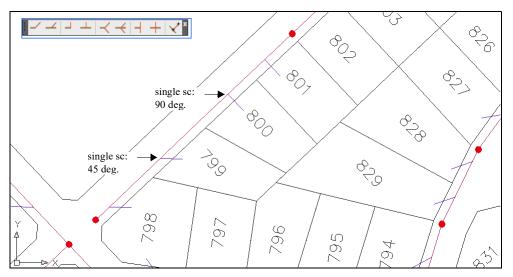


Figure 7 Single service connections

## Placing double service connections

Double service connections are placed nearest to the selection point on, or at the endpoint of a gravity pipe, at either 45° or 90° angles to the pipe, using the default service connection length and service connection type as defined in the Sewer Settings dialog box.

#### To place a double service connection at the endpoint of a gravity pipe

- 1 Do one of the following:
  - Choose Capture > Place Double SC > 45 Deg Endpoint or > 90 Deg Endpoint.
  - Click the Place Double SC 45 Deg or 90 Deg Endpoint button on the Munsys Sewer Place SC toolbar.



- 2 Select a point close to the endpoint of the gravity pipe where you want to place the service connection.
- 3 Rotate your mouse in a clockwise or counter-clockwise direction, and then click to display the service connection vector at angles of 45 or 90 degrees.
- 4 Repeat Step 3 to place the second segment of the service connection.

The service connection is captured on the SEWSERV layer.

# To place a double service connection at a nearest point on a gravity pipe

- 1 Do one of the following:
  - Choose Capture > Place Double SC > 45 Deg Nearest or 90 Deg Nearest.
  - Click the Place Double SC 45 Deg or 90 Deg Nearest button on the Munsys Sewer Place SC toolbar.



- 2 Select a point on the gravity pipe where you want to place the service connection.
- 3 Rotate your mouse in a clockwise or counter-clockwise direction, and then click to display the service connection vector at angles of 45 or 90 degrees.
- 4 Repeat Step 3 to place the second segment of the service connection.

The service connection is captured on the SEWSERV layer.

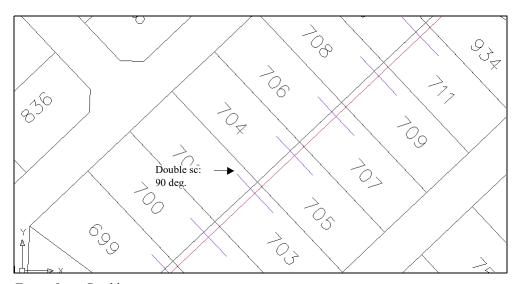


Figure 8 Double service connections

## Placing freehand service connections

With this function, you can place a single freehand service connection that is longer than the default service connection length specified on the Sewer Settings dialog box, and that does not tie into a sewer pipe at the standard 45° and 90°. The service connection is captured with the default service connection type specified on the Sewer Settings dialog box.

## To place a freehand service connection

- 1 Do one of the following:
  - Choose Capture > Place Freehand SC.
  - Click the Place Freehand Service Connection button on the Munsys Sewer Place SC toolbar.



2 Select the gravity pipe where the service connection should be connected, and then drag and click to place the service connection inside the parcel boundary.

The service connection is captured on the SEWSERV layer.

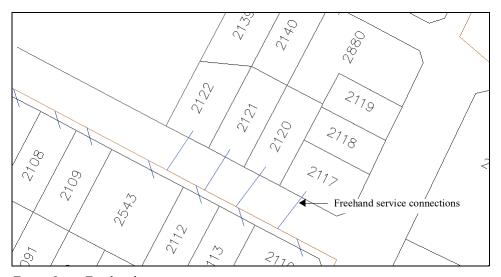


Figure 9 Freehand service connections

## Attaching sewer pipe elevations

This function is used to enter pipe elevations from a long section, by entering cover and invert elevations for the start and endpoint of a sewer pipe. The cover and invert elevations are stored with the pipe to cater for drop manholes where incoming pipes have a higher invert elevation than the outgoing pipes. If pipe elevations are present and there are no elevations on the nodes, the node elevations will also be calculated during the integrity check.

## To attach sewer pipe elevations

- 1 Choose Capture > Pipe Elevations...
- 2 Select the sewer pipe that you want to attach the pipe elevations to.

The Sewer Pipe Information dialog box is displayed.

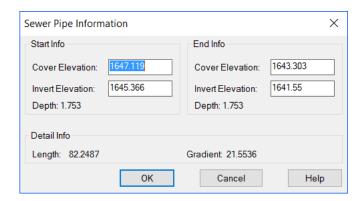


Figure 10 The Sewer Pipe Information dialog box

- 3 Enter the following information in the **Start Info** group:
  - Cover Elevation
  - Invert Elevation (bottom of the pipe)

The depth value is calculated automatically.

- 4 In the **End Info** group, enter the following information:
  - Cover Elevation
  - Invert Elevation (bottom of the pipe)

The pipe length and gradient values in the Detail Info group are calculated automatically from the Start Info and End Info groups.

## **Attaching sewer node elevations**

With this function, you can enter the node depth and cover elevation for a sewer node. If an existing node is selected, the Sewer Node Information dialog box is populated with existing values if they are present.

#### To attach sewer node elevations

- 1 Choose Capture > Node Elevations...
- 2 Select the sewer node that you want to attach the node elevations to.

The Sewer Node Information dialog box is displayed.

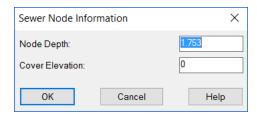


Figure 11 The Sewer Node Information dialog box

- **3** Enter the following node information:
  - Node Depth Node Depth (the difference between the cover and invert elevation of the node)
  - Cover Elevation
- 4 Click OK.

## Capturing sewer basins

Sewer basins are used to view certain parts of the sewer network up to the purification works, or even smaller sections up to the primary outfall sewers. Sewer basins are captured as polygons that represent a certain section of the sewer network.

Sewer basins are captured by:

- selecting consecutive points to form a sewer basin polygon
- specifying a tag for the polygon builder to use when creating the sewer basin polygon
- generating a polygon from the lines and tag that were created

## To draw a sewer basin boundary

- 1 Choose Capture > Sewer Basin > Draw Basin Boundary.
- 2 Specify the first polygon boundary point.
- 3 Specify the next polygon boundary points, and then press ENTER.
- 4 Press **ENTER** to close the polygon boundary, or type **N** on the command line to specify more points. Munsys closes the polygon automatically by snapping to the first specified point.

## To place a sewer basin tag

- 1 Choose Capture > Sewer Basin > Place Basin Tag.
- 2 Specify the insertion point for the tag.
- 3 On the command line, specify the tag height, or press **ENTER** to accept the default height.
- 4 To indicate the tag angle, do one of the following:
  - Indicate the tag angle with your mouse.
  - Type the angle on the command line.
  - On the command line, type A to align the tag to an object, press ENTER, and then select the object to which you want to align the tag.
- 5 Type the tag value on the command line, and then press **ENTER**.

The tag is inserted as specified.

# To generate a sewer basin polygon

- 1 Choose Capture > Sewer Basin > Generate Basin Polygons.
- 2 Select all the lines that form the sewer basin boundary, and then press **ENTER**.
- 3 Select the sewer basin tag, and then press ENTER.
  The command line indicates that the polygon has been built successfully.

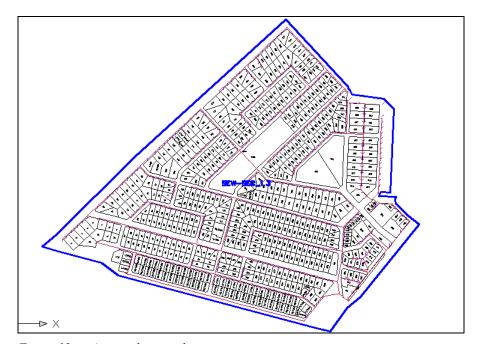


Figure 12 A sewer basin polygon

## Capturing residential sewers

Residential sewers indicate the sewer pipes running from buildings to service connections. Residential sewers do not form part of the network connectivity. Residential sewers can be drawn freehand, or captured at a specified offset distance from a selected segment. Residential sewers are placed on the SEWRESPIPE layer.

#### To draw a freehand residential sewer

- 1 Choose Capture > Residential Sewer > Draw Freehand Pipe.
- 2 Specify the first point for the pipe, and then specify next points.
- 3 Press **ENTER** when you have specified all the points.

The command line displays a message confirming that the residential sewer was created successfully.

#### To draw an offset residential sewer

1 Choose Capture > Residential Sewer > Draw Offset Pipe.

The command line prompts you to specify points, or to select a segment from which to offset the residential sewer.

- 2 To draw the residential sewer by specifying points, do the following:
  - Specify the first point, and then specify next points for the residential sewer.
  - Press **ENTER** when you have specified all the points.
  - Specify a point on the side to offset the residential sewer.
  - On the command line, specify the offset distance, or press ENTER to accept the default offset distance.

The command line displays a message confirming that the residential sewer was created successfully.

- 3 To draw the residential sewer by selecting offset segments, do the following:
  - On the command line, type **O**, and then press **ENTER**.
  - Select the segment from which you want to offset the residential sewer.
  - Specify a point on the side to offset the residential sewer.
  - On the command line, specify a multiplication factor for the default offset distance, or press **ENTER** to accept the default offset distance.
  - Continue selecting segments until all the required segments have been selected, and then press ENTER.
  - Press ENTER to confirm that you have completed selecting segments.

The command line displays a message confirming that the residential sewer was created successfully.

## Placing sewer symbols

This function is used to place sewer symbols in the current drawing. Sewer symbols represent additional annotation in the form of a symbol, and do not form part of the sewer network. Sewer symbols can be placed anywhere without any restriction. Sewer symbols are captured on the SEWSYM layer.

Note The database administrator can add additional sewer symbols to the lookup table LU\_SMS\_SEWSYM as required. This table contains a number of default symbols, but can be customized.

#### To place sewer symbols

- 1 Do one of the following:
  - Choose Capture > Place Sewer Symbol...
  - Click the Place Sewer Symbol button on the Munsys Sewer Capture toolbar.



2 The Sewer Symbols dialog box is displayed, showing a list of available sewer symbols.

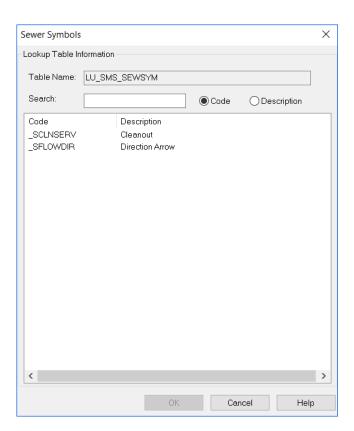


Figure 13 The Sewer Symbols dialog box

3 From the list, select the symbol that you want to place, and then click **OK**.

- 4 Specify an insertion point for the symbol.
- 5 Specify a rotation angle for the symbol by doing one of the following:
  - Enter the rotation angle on the command line, or press **ENTER** to accept the default angle of zero.
  - Indicate the angle with your mouse pointer by picking two points in the drawing.
  - On the command line, type **AL** to align the symbol to an object, press **ENTER**, and then select the object to which you want to align the symbol.

The symbol is placed at the insertion point and angle that you specified.

**Tip** Press **ENTER** or the **Space Bar** to continue placing consecutive symbols of the same type, without having to select a symbol type from the list every time.

## Placing sewer labels

With this function, you can place a label on a sewer pipe. The sewer label shows the pipe diameter and pipe material. If you change any of the pipe attributes displayed in the label, these changes are updated when the changed data is posted to the database. The changes will show once the sewer pipe is queried again from the database. The value of the label is determined by the tag value setting of the system query of each type of label.

#### To place sewer labels

- 1 Do one of the following:
  - Choose Capture > Place Sewer Label > Gravity/Vacuum/ Pressure.
  - Click the appropriate button on the Munsys Sewer Capture toolbar.



- 2 Select the sewer pipe to which you want to attach the label.
- 3 Specify an insertion point for the label.
- 4 Specify the height for the label, or press **ENTER** to accept the default height.
- 5 To indicate the label text angle, do one of the following:
  - Indicate the text angle with your mouse.
  - On the command line, type **A** to align the label text to an object, press **ENTER**, and then select the object to which you want to align the text.

The label is placed as specified.

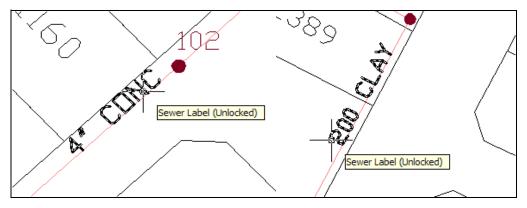


Figure 14 Sewer labels

## Placing a sewer note

For map production purposes, information about a spatial object is added in the form of a note. A note may be added, for example, to indicate the start of a pressure pipe, or to label distinguishing landmarks.

#### To place a sewer note

- 1 Do one of the following:
  - Choose Capture > Place Sewer Note.
  - Click the Place Sewer Note button on the Munsys Sewer Capture toolbar.



- 2 Specify the insertion point for the note.
- 3 On the command line, specify the note height, or press **ENTER** to accept the default height.
- 4 To indicate the text angle, do one of the following:
  - Indicate the text angle with your mouse.
  - On the command line, type A to align the text to an object, press ENTER, and then select the object to which you want to align the text.
- 5 Type the note text on the command line, and then press **ENTER**.

The note is inserted as specified.

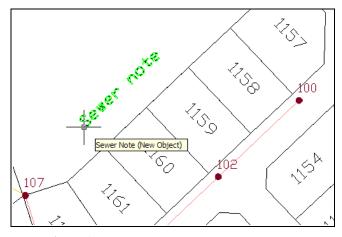


Figure 15 A sewer note

## **Placing sewer dimensions**

Dimension arrows are used to indicate the offset distance of a sewer pipe from a parcel. (A map is a graphical representation of reality and it is therefore almost impossible to capture sewer pipes at the true offset distance from a parcel boundary.)

#### To place dimension arrows

- 1 Do one of the following:
  - Choose Capture > Place Dimension Arrow.
  - Click the Place Dimension Arrow button on the Munsys Sewer Capture toolbar.



- 2 Select the first segment for dimension.
  - The dimension arrows will be placed perpendicular to this segment.
- **3** Select the second segment for dimension.
  - The dimension arrows are aligned to the point selected on this segment.
- 4 On the command line, enter the offset distance, or press **ENTER** to accept the default offset distance as determined in the Sewer Settings, or press **A** to place the actual calculated distance.
  - The dimension text is placed at the dimension arrows, indicating the distance between the two dimension lines.

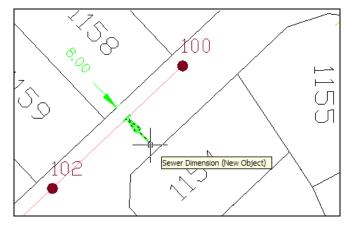


Figure 16 Dimension arrows

## **Checking sewer integrity**

The Integrity Check provides a set of rules to validate spatial objects. All new or modified spatial objects have to be verified against integrity rules built into the capture and change routines of every application before they can be posted to the database. New and changed objects contain an internal status that requires the validation process.

The Integrity Check is run from the Capture menu, or by clicking the appropriate button on the Integrity toolbar. The way in which the integrity check is executed depends on the preferences/options specified in the Munsys Options dialog box. The various options available on this dialog box are discussed in detail in the Munsys Concepts User Manual.

The integrity check is split into two separate functions to facilitate flexibility and ease of use:

- Validate Object Integrity checks and validates the spatial and/or attribute data of an object, according to the options specified in the Munsys Options dialog box:
  - When the Validate Geometry: Modified objects option has been selected, the geometry of only new or modified objects will be validated.
  - When the Validate Geometry: All objects option has been selected, all the objects in the selection set will have their geometry validated. This includes locked, unlocked, modified and non-modified objects.
  - When the Validate Attributes: Modified attributes option has been selected, the attributes of only new or modified objects will be validated.
  - When the Validate Attributes: All attributes option has been selected, all the objects in the selection set will have their attributes validated. This includes locked, unlocked, modified and non-modified objects.
    - When the object integrity check has completed and changes in objects have been encountered that may affect network integrity, a warning message to this effect is displayed if the option was specified in the Munsys Options dialog box.
- Validate Network Integrity validates the rules that, together with the objects, make up a network, and according to the Network Integrity options specified in the Munsys Options dialog box. Network validation includes the topology and connectivity aspects, where topology is resembled in the geometry of objects and connectivity by means of attributes attached to objects.
  - This function is dependent on the relationships between objects, and therefore requires more objects to be included as part of the validation process than only those that were modified. The Validate Network Integrity function allows non-validated objects to be selected, but does not attempt to reset any integrity flags. It only places integrity markers when errors are encountered in the network. If the selection set contains objects that have not been validated by the Validate Object Integrity function, an Object Integrity Warning is displayed, recommending that object integrity has to be checked before network integrity.
- Note The \*INTEG\_NETWORK\_AUTCHECK\* application setting (Include Object in Network Integrity Check), which is set by the database administrator in the Munsys Management Console, allows a network integrity check to be performed automatically whenever an object integrity check is run. The same network rules and settings still apply. When the integrity check is completed, the **Integrity Results** dialog box displays a combined list of both object and network validations that were performed during the

integrity check. When this setting is enabled, the object integrity check cannot be integrated with the database posting function, and the Automatically perform Object Integrity option on the Munsys Options dialog box Preferences tab will be unavailable.

When sewer object integrity is checked, the following is verified:

Validation check/error condition	Description
Unlocked objects not rectified	Indicates that an object could have been rectified but, because it was unlocked, the integrity check failed to rectify the object and it was left as is.
Short spatial objects	Applies to any object with a length shorter than the Munsys Sewer database tolerance setting.
Duplicate points in spatial objects	Applies to redundant coordinates being removed from an object. If the coordinates are within *SNAP* tolerance, they are discarded.
Objects with incomplete geometry	Refers to objects that do not have geometry, for example: tags that were placed without using the polygon builder process do not have a geometry.
Objects outside database extents	Checks if the objects selected are within the confines of the geographic extents of the database.
Attribute rules	Checks for the attribute rules as specified in the MUNSYS_INTEG_ATTR table, for example NULL values, etc.
Attribute data types	Checks the data type to be consistent with what is in the database; i.e. attached attributes should not exceed the limits of the table's column definition, for example: a tag may not be longer than the table's TAG_VALUE column width.

Table 17 The sewer object integrity check

When sewer network integrity is checked, the following is verified:

Validation check/error condition	Description
Unlocked objects not rectified	Indicates that an object could have been rectified but, because it was unlocked, the integrity check failed to rectify the object and it was left as is.
Pipes within snap tolerance	Checks for pipes that can snap to other pipes that are within the snap tolerance.
Pipes without nodes	Checks whether each pipe is connected to a node at both ends of the pipe.
Duplicate pipes	Checks for two different pipes connected to the same nodes.

Nodes within snap tolerance	Checks for nodes that can be snapped to pipes that are within the snap tolerance.
Isolated nodes	Checks for nodes that are not connected to any pipes.
Nodes with too many pipes	Checks for nodes that are connected to too many pipes.
Nodes with too few pipes	Checks for nodes that are connected to too few pipes.
Duplicate nodes	Checks for nodes that have been captured on top of one another.

Table 18 The sewer network integrity check

#### Note

The integrity check will transfer elevations from a node or pipe, depending on the existence of elevation attributes in the object. If the node does not have elevation attributes set but the pipe does contain elevation attributes, the node cover elevation and depth will be calculated from the pipe to the node. If the pipe does not have elevation attributes set but the node contains elevation attributes, the pipe elevations will be calculated from the node to the pipe.

## Checking sewer object integrity

- 1 Do one of the following:
  - Choose Capture > Data Integrity > Validate Object Integrity...
  - Click the Validate Object Integrity button on the Integrity toolbar.
- 2 Select the objects that you want to validate, and then press **ENTER**.

The Integrity Results dialog box is displayed, providing summarized information and validation results encountered during the object integrity check.

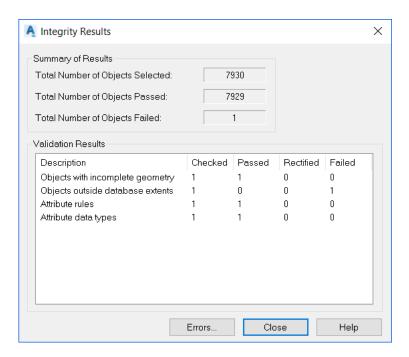


Figure 19 The Integrity Results dialog box

3 If you selected the **Notify when objects require network validation** option on the Munsys Options dialog box, and if objects were encountered during the integrity check that may affect network integrity, the following message is displayed:

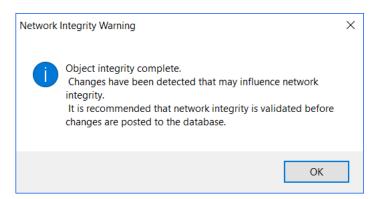


Figure 20 Network Integrity Warning

#### **Checking sewer network integrity**

- 1 Do one of the following:
  - Choose Capture > Data Integrity > Validate Network Integrity...
  - Click the Validate Network Integrity button on the Integrity toolbar.
- 2 Select the objects that you want to validate, and then press **ENTER**.

**Note** If you selected objects that have not been validated by the **Validate Object Integrity** function, the following message is displayed:

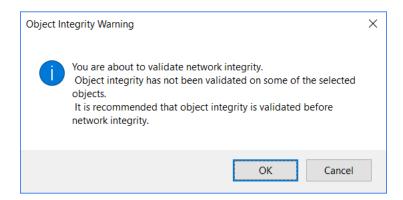


Figure 21 Object Integrity Warning

When the integrity check has completed, the **Integrity Results** dialog box is displayed, providing summarized information and validation results encountered during the network integrity check.

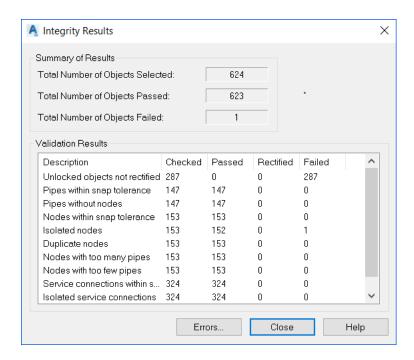


Figure 22 The Integrity Results dialog box

#### **Browsing integrity markers**

You can review the integrity markers resulting from the integrity check with the Browse Integrity Markers dialog box. This dialog box displays the complete list of errors encountered during the integrity check. The list consists of the error type, the object affected, a description of the error, and the GID of the spatial object. From this dialog box, you can locate and remove specific integrity markers in the drawing.

#### To browse integrity markers

1 Do one of the following:

- Choose Capture > Browse Integrity Markers...
- Click the **Browse Integrity Markers** button on the **Integrity** toolbar.
- Click the Errors... button on the Integrity Results dialog box.

The Browse Integrity Markers dialog box is displayed.

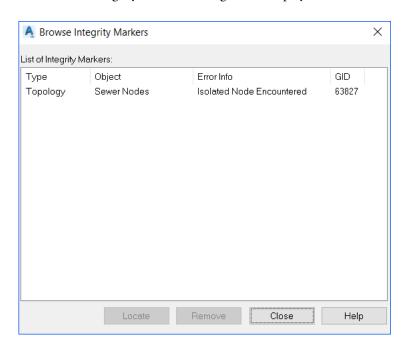


Figure 23 The Browse Integrity Markers dialog box

2 To locate an error, select the appropriate integrity marker, and then click the **Locate** button.

Munsys zooms to the extent of the spatial object to which the integrity marker refers.

3 To remove integrity markers from the list *and* from the drawing, select one or more integrity markers from the list, and then click the **Remove** button.

The integrity markers are removed from the drawing and from the list of markers.

#### **Erasing integrity markers**

With this function, you can erase all the integrity markers. Integrity markers are stored on the INTEG layer.

#### To erase integrity markers

- 1 Do one of the following:
  - Choose Capture > Erase Integrity Markers.
  - Click the Erase Integrity Markers button on the Integrity toolbar.

The command line prompts you for confirmation to erase all the integrity markers.

2 Press **ENTER** to erase the integrity markers.

The integrity markers are erased.

#### Posting sewer data to the database

New or modified sewer data that has passed the integrity check is posted to the database.

## To post sewer data to the database

- 1 Do one of the following:
  - Choose Capture > Post to Database...
  - Click the **Post to Database** button on the **Integrity** toolbar.

The Database Posting Summary dialog box is displayed.

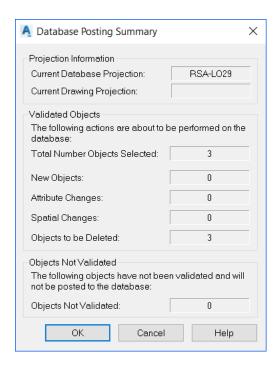


Figure 24 The Database Posting Summary dialog box

This dialog box displays the following:

- The total number of spatial objects selected for posting.
- The number of new objects created.
- The number of attribute changes made.
- The number of spatial changes made.
- The number of objects marked for deletion.
- The number of objects that have not been validated and that will not be posted to the database.
- 2 Click **OK** to update the database.

The Database Posting Results dialog box is displayed.

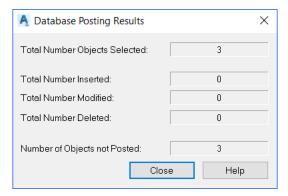


Figure 25 The Database Posting Results dialog box

This dialog box displays the following:

- The total number of objects selected for posting to the database.
- The total number of spatial objects inserted into the database.
- The total number of spatial objects modified in the database.
- The total number of spatial objects deleted from the database.
- The total number of objects not posted to the database.
- 3 Click Close to exit the **Database Posting Results** dialog box.

**Note** Once you have posted objects to the database, you will not be able to undo this function, which will avoid duplicate objects and keep the content of the drawing synchronized with the database.

#### Validating object integrity and posting data at the same time

If you select the Automatically perform Object Integrity option on the Munsys Options dialog box Preferences tab, you can perform an object integrity check and database posting operation at the same time. The following rules will be applied when the objects integrity phase of the operation is executed:

- Only modified objects will be selected for object integrity
- The integrity flag will be reset automatically if the object passes object integrity
- Integrity markers will be placed accordingly where errors occur, as happens when a normal object integrity check is run from the Capture menu
- If an error occurs, the integrity flag will not be reset
- Only objects related to the current application will be included in the object integrity check (i.e. if you are working in the Sewer application, only sewer objects will be checked)

If errors occurred during the object integrity check, you can do one of the following:

- Ignore the errors that occurred and continue to post the objects that passed the integrity check to the database
- Cancel the database posting operation and return to the map interface
- View the errors that occurred with the Browse Integrity Markers dialog box (this option also cancels the posting operation, allowing you to correct the errors first before attempting to post the objects to the database once again)

## To validate object integrity and post objects at the same time

- On the Munsys Options dialog box Preferences tab, select the Automatically perform Object Integrity check box in the Database Posting Preferences group.
- 2 Choose Capture > Post to Database.
  - An object integrity check is run on the all the new or modified objects in the drawing.
- 3 If any errors occurred, the following message is displayed:

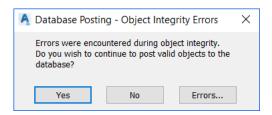


Figure 26 Database Posting – Object Integrity Errors

4 Do one of the following:

Click Yes to ignore the errors that have occurred and post the objects to the database that have passed the integrity check

Click No to cancel the posting operation and return to the drawing

Click Errors... to view the errors that occurred using the Browsing Integrity Markers dialog box.

## Sewer network quality reporting

The Network Quality Report function on the Extras menu is used to validate the quality of the entire sewer network. The network quality report complements the network integrity check. Although it is recommended that a network integrity check is always done before objects are posted to the database, some problems might still be present in the quality of a network. This could, for example, be due to the fact that the network integrity check might have been done on a small area of the network. The network quality check uses all the objects in the database to validate the quality of the entire network. The validation is done at attribute level, without having to validate the associated spatial data.

Specific columns in each of the spatial tables are used to build up the topology of the network, for example the start and end nodes of a sewer pipe. The network quality report will validate these values based on sewer-specific rules.

Any network errors that have been found are populated to the MUNSYS\_INTEG\_RESULTS table, together with the appropriate error message related to each spatial object where an error occurred. The MUNSYS\_INTEG\_RESULTS table can be used to set up a query, which will use this table as a linked table with a condition based on the SP\_TABLE column that matches the spatial table name of the query.

If a single spatial object contained more than one error, a record will be stored for each error that occurred within that object. You can also have the errors populated to the COMMENTS column of the object(s) in which errors occurred, if you do not traditionally use this column for other purposes. If more than one error has occurred in an object, the COMMENTS column is populated with the last error that is found.

The following table shows the sewer network errors that may occur:

Spatial Table	Error	Description
SP_SEWGPIPE SP_SEWRPIPE SP_SEWVPIPE	NODE MISSING	The START_NODE/END_NODE value is NULL, or the node ID was not found in the SP_SEWNODE table
SP_SEWGPIPE SP_SEWRPIPE SP_SEWVPIPE	ID NOT UNIQUE	The PIPE_ID column contains a non-unique value
SP_SEWGPIPE SP_SEWRPIPE SP_SEWVPIPE	SEQUENCE EXCEEDED	The value in the NODE_ID column exceeds the current value of the SMS_SEWPIPE sequence
SP_SEWGPIPE SP_SEWRPIPE SP_SEWVPIPE	ID NULL	The value of the PIPE_ID column is NULL
SP_SEWNODE	ID NULL	The value of the NODE_ID column is NULL
SP_SEWNODE	SEQUENCE EXCEEDED	The value in the NODE_ID column exceeds the current value of the SMS_SEWNODE sequence
SP_SEWNODE	ID NOT UNIQUE	The NODE_ID column contains a non-unique value
SP_SEWNODE	NODE ISOLATED	The node ID was not found in either the START_NODE or END_NODE columns of the SP_SEWGPIPE, SP_SEWRPIPR or SP_SEWVPIPE tables
SP_SEWSERV	UNCONNECTED SC	The value in the PIPE_ID or PRCL_GID column is Null, or the pipe ID was not found in the SP_SEWGPIPE table, or the PRCL_GID was not found in the SP_PAR-CEL table

Figure 27 Sewer network quality errors

#### To validate sewer network quality

1 Choose Extras > Network Quality Report...

The command line displays the message: Generating network quality report

2 If errors were found in the network, the following message is displayed:

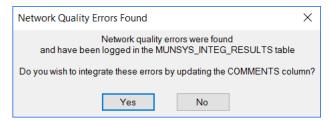


Figure 28 Network Quality errors found

3 Click Yes if you want the COMMENTS column updated, or No if you do not want the column updated.

The Save Results Summary As dialog box is displayed.

4 Save the report to a location of your choice.

The report is opened in Windows Notepad, and contains the following information:

- The number of objects that were checked
- The number of objects found that violated the network rules
- The number of endpoints that were found in the network
- The number of errors that were found, grouped by error type

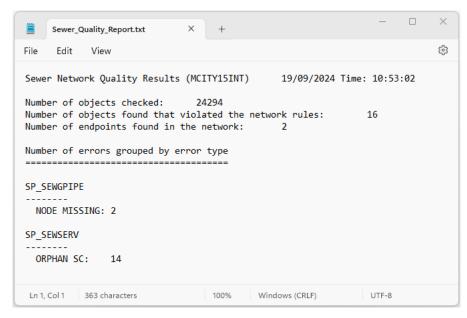


Figure 29 A sewer network quality report

## Generating sewer data status reports

Data status reports provide summarized information about spatial objects that are currently stored in the database. Once a report has been generated, it is saved to a comma delimited file, and then displayed in Notepad for easy viewing. The following reports can be generated for sewer objects:

- a summary of all the sewer objects in the database
- a summary of the length and number of gravity pipes by diameter
- a summary of the length and number of gravity pipes by material
- a summary of the length and number of gravity pipes by type
- a summary of the length and number of vacuum pipes by diameter
- a summary of the length and number of vacuum pipes by material
- a summary of the length and number of vacuum pipes by type
- a summary of the length and number of pressure pipes by diameter
- a summary of the length and number of pressure pipes by material
- a summary of the length and number of pressure pipes by type
- a summary of the number of sewer nodes grouped by type
- a summary of the total length and number of service connections by type
- a summary of the length and number of gravity pipes by diameter and material
- a summary of the length and number of vacuum pipes by diameter and material
- a summary of the length and number of pressure pipes by diameter and material

#### To generate a sewer data status report

#### 1 Choose Extras > Data Status Report...

The Data Status Report dialog box is displayed, showing a list of all the reports that can be generated.

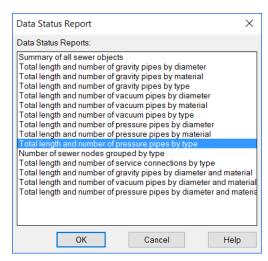


Figure 30 The Data Status Report dialog box

- 2 Select one or more reports to generate from the list, and then click OK.
- 3 Save the file to a location of your choice.

The file is opened in Windows Notepad.

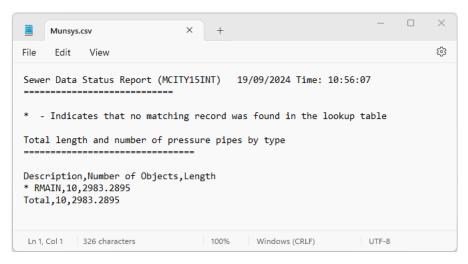


Figure 31 Data status report for sewer pipes

## **Converting AutoCAD entities to sewer objects**

With Munsys Sewer, you can convert selected AutoCAD entities to sewer objects. Block entities can be converted to sewer nodes (manholes, junctions, pump stations, reducers, etc.) or sewer symbols (cleanout or direction arrow), line entities can be converted to service connections, residential sewers, gravity, pressure or vacuum pipes, text can be converted to sewer basin tags or sewer notes, and polygons can be converted to sewer basins.

Although some basic attributes are assigned as part of the conversion process, you will need to assign attributes to the objects created with the conversion process.

#### To convert block entities to sewer nodes

With this function, you can convert AutoCAD block entities to any of the available sewer nodes.

To convert block entities to sewer nodes, do the following:

- 1 Choose Extras > Convert Block to > Node Name.
- 2 Select the block entities that you want to convert, and then press **ENTER**.

One sewer node is created for each block entity that you selected, and the drawing is updated accordingly.

#### To convert block entities to sewer symbols

With this function, you can convert AutoCAD block entities to any of the available sewer symbols.

To convert block entities to sewer symbols, do the following:

- 1 Choose Extras > Convert Block to > Sewer Symbol.
- 2 Select the block entities that you want to convert, and then press ENTER.

The Sewer Symbols dialog box is displayed, showing a list of available sewer symbols.

3 From the list, select the symbol that you want to place, and then click on **OK.** 

One sewer symbol is created for each block entity that you selected, and the drawing is updated accordingly.

#### To convert line entities to sewer objects

With this function, you can convert line entities to any of the following sewer objects:

- gravity, pressure or vacuum pipes
- service connections
- residential sewers
- 1 To convert line entities to sewer objects, do one of the following:
  - Choose Extras > Convert Line to > Gravity Pipe.
  - Choose Extras > Convert Line to > Vacuum Pipe.
  - Choose Extras > Convert Line to > Pressure Pipe.
  - Choose Extras > Convert Line to > Residential Sewer.
  - Choose Extras > Convert Line to > Service Connection.
    - When converting a line entity to a service connection (SC), the SC must also be linked to the parcel before the PIPE\_ID and the PRCL\_GID will be added to the respective SC columns. To link a SC to a parcel use the menu item: Change > Link SC's to Parcels.
- 2 Select the line objects that you want to convert to sewer objects, and then press ENTER.
- 3 The selected line objects are converted and the drawing is updated accordingly.

#### To convert text to sewer notes or tags

With this function, you can convert AutoCAD text to sewer basin tags or sewer notes.

- 1 To to convert text to sewer basin tags or sewer notes, do one of the following:
  - Choose Extras > Convert Text to > Sewer Basin Tag.
  - Choose Extras > Convert Text to > Sewer Note.
- 2 Select the objects that you want to convert, and then press **ENTER**.

The entities are converted to the sewer objects that you specified, and the drawing is updated accordingly.

#### To convert polygons to sewer basins

- 1 Choose Extras > Convert Polygon to > Sewer Basin.
- 2 Select the polygons that you want to convert, and then press **ENTER**.

The polygons are converted to sewer basins, and the drawing is updated accordingly.

## **Exporting sewer objects to LandXML**

Munsys Sewer provides tools for the engineers and technicians to exchange Munsys sewer data with other engineering software that supports LandXML format. With Munsys Sewer, you can export sewer nodes and pipe object data to LandXML data format.

The exported LandXML data includes pipe attributes such as pipe material, diameter, gradient, length and unique Pipe ID, while the node attributes include the unique Node ID, node type, cover and invert levels and connecting Pipe IDs.

The XML export function in Munsys Sewer is available for sewer gravity pipes, pressure pipes, vacuum pipes and all sewer nodes. The pipe and node spatial and attribute data can then be imported into other applications.

#### LandXML data file Elements

The XML export file consists of 5 main sections, namely:

- Header
- Units
- Project Name
- Application version
- Pipe Networks
  - Node Structures
  - Pipe Structures

#### Header

The file header records the LandXML language, version number, the date and time that the XML file was created. the file header also references the XML websites displaying XML definitions.

```
<LandXML xmlns="http://www.landxml.org/schema/LandXML-1.1" xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xsi:schemaLocation="http://www.landxml.org/schema/LandXML-1.1 http://www.landxml.org/schema/LandXML-1.1/LandXML-1.1.xsd" date="2024-01-23" time="14:38:43" version="1.1" language="English" readOnly="false">
```

#### Units

The Units for the XML export are defined for both *Imperial* and *Metric*. If the locale for the schema is set to US the Imperial units are applied, whereas if the locale for the schema is set to INT, AUS or AUS2, the Metric units are applied. The Imperial units are used as the default if no locale is set.

```
<Units>
<Imperial areaUnit="squareFoot" linearUnit="foot" volumeUnit="cubicYard" temperatureUnit="fahrenheit"
pressureUnit="inchHG" diameterUnit="inch" angularUnit="decimal degrees" directionUnit="decimal degrees" />
</Units>

Example of Units for US schemas
```

<Units>

<Metric areaUnit="squareMeter" linearUnit="meter" volumeUnit="cubicMeter" temperatureUnit="celsius" pressureUnit="mmHG" diameterUnit="millimeter" angularUnit="decimal degrees" directionUnit="decimal degrees" /></Units>

Example of Units for INT, AUS or AUS2 schemas

The following table denotes the different Imperial and Metric units referenced in the XML export file.

Unit Type	Imperial	Metric
Area	squareFoot	squareMeter
Linear	foot	meter
Volume	cubicYard	cubicMeter
Temperature	fahrenheit	celsius
Pressure	inchHG	mmHG
Diameter	inch	millimeter
Angular	decimal degrees	decimal degrees
Direction	decimal degrees	decimal degrees

Figure 32 Imperial and Metric Units

#### **Project Name**

The Project information in the XML file refers to the folder name and the AutoCAD drawing name from which the sewer data was exported.

<Project name="C:\Munsys15.1\Munsys.dwg" />

#### **Application version**

The Application data creates information pertaining to the Munsys version used to generate the XML file. The Author tag stores the username of the person who created the XML file.

```
<Application name="Munsys" desc="Munsys" manufacturer="Open Spatial Pty Ltd" version="15.1"
manufacturerURL="www.openspatial.com" timeStamp="2022-06-10T08:03:03">
<Author createdBy="MCITY15US" createdByEmail="" company="" companyURL="" timeStamp="2022-09-10T08:03:03" />
</Application>
```

**Note** The application version information is not editable from within Munsys.

#### **Node Structures**

The Sewer Nodes are exported with the following XML data elements:

```
<Struct name="MUNID-79" desc="MANHOLE_PUB" elevRim="471.728" elevSump="-0.547">
<Center>-2882545.083 -76018.056</Center>
<CircStruct diameter="16.0" thickness="0.5" />
<Invert elev="1634.573" flowDir="In" refPipe="MUNID-71" />
<Invert elev="1634.573" flowDir="Out" refPipe="MUNID-61" />
</Struct>
```

The following table shows the sewer node attributes exported to LandXML format:

Elements	Example	Description
Struct name	"MUNID-79"	This value refers to the unique node ID (NODE_ID) in SP_SEWNODE.
desc	"MANHOLE_PUB"	This value refers to the node type (NODE_TYPE) in SP_SEWNODE.
elevRim	"471.728"	This value refers to the cover level (NODE_COVELEV) in SP_SEWN-ODE.
elevSump	"-0.547"	This value is calculated by subtracting the node depth value (NODE_DEPTH) from the cover level value (NODE_COVELEV) in SP_SEWNODE.
Center	2882545.083 -76018.056	This value refers to the physical insertion point of the node (GEOMETRY) in SP_SEWNODE.
CircStruct diameter	"16.0"	This value is the default diameter assigned to the node.
thickness	"0.5"	This value is the default thickness assigned to the node.
Invert elev	"1634.573"	This value is the invert level of the connected pipe. (END_INVELEV from SP_SEWGPIPE if flowDir is "IN" or START_INVELEV from SP_SEWGPIPE if flowDir is "OUT")
flowDir	"In" or "Out"	This value determines if the pipe is incoming or outgoing
refPipe	"MUNID-71"	This value is the pipe ID of the connected pipe (PIPE_ID)

Figure 33 LandXML Node attributes

## **Pipe Structures**

The Sewer Pipes are exported with the following XML data elements:

<Pipes>

<CircPipe diameter="150" thickness="0.08" />

</Pipe>

The following table shows the sewer pipe attributes exported to LandXML format:

Elements	Example	Description
Pipe name	"MUNID-71"	This value refers to the unique pipe ID (PIPE_ID) in SP_SEWGPIPE, SP_SEWRPIPE or SP_SEWVPIPE.
refEnd	"MUNID-79"	This value refers to the end node ID (END_NODE) in SP_SEWGPIPE, SP_SEWRPIPE or SP_SEWVPIPE.
refStart	"MUNID-71"	This value refers to the start node ID (START_NODE) in SP_SEWGPIPE, SP_SEWRPIPE or SP_SEWVPIPE.
desc	"PVC"	This value refers to the pipe material (PIPE_MATRL) in SP_SEWGPIPE, SP_SEWRPIPE or SP_SEWVPIPE.
length	"64.927000"	This value refers to the length of the pipe (GEOM_LENGTH) in SP_SEWG-PIPE, SP_SEWRPIPE or SP_SEWVPIPE.
slope	"0.01005745"	This value refers to the pipe gradient (PIPE_GRADIENT) in SP_SEWG-PIPE, SP_SEWRPIPE or SP_SEWVPIPE.
CircPipe diameter	"150"	This value is the pipe diameter (PIPE_DIA) in SP_SEWGPIPE, SP_SEWRPIPE or SP_SEWVPIPE.
thickness	"0.08"	This value is the default pipe thickness used to represent the pipe for US schemas.

Figure 34 LandXML Pipe attributes

#### **Exporting sewer nodes and pipes to LandXML**

Before you export the sewer nodes and pipes to LandXML format you will first query the sewer network into the AutoCAD drawing area using the Munsys Query functionality. For more information about querying data from the database, please consult the *Munsys Concepts User Manual*. You can select in which projection the data is queried into by selecting the Extras > Set Coordinate System menu option.

To export the sewer network objects, do the following:

- 1 Choose Extras > Export Objects to > Land XML.
- 2 Select the sewer entities that you want to export, and then press **ENTER**.

The command indicates the number of pipes and nodes selected.

- 3 The **Save File As** dialog box is displayed.
- On this dialog box, specify the filename and folder where the .xml file will be saved to. The default destination is C:\Munsys15.1\Munsys.xml

```
CSYMIL versions"1.0" ?>
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```

Figure 35 Example of the LandXML export file

## Importing sewer objects from LandXML

By importing XML data you can easily update existing sewer objects' attributes with new values that have been calculated from 3rd party design and analysis applications, such as AutoCAD Civil 3D.

If the Munsys sewer objects have already been queried into the current drawing when the XML file is imported, sewer objects with matching IDs will automatically be updated with the attributes from the XML file. The nodes and pipes (gravity, pressure and vacuum) will immediately change to the Munsys Integrity color indicating that attribute values have changed and must be checked before posting to the database.

If the objects being imported from the XML file cannot find existing Munsys objects with matching IDs in the current drawing, new CAD objects are created. The nodes are imported onto a default layer SANITARY-NODE-MUNSYS while the pipes are imported into the default layer SANITARY-PIPE-MUNSYS. Using the conversion tools available in Munsys Sewer, these new objects can be converted from CAD entities to sewer objects ready for checking and posting to the database.

#### To import sewer objects from LandXML

With this function you can import sewer objects into an AutoCAD drawing as CAD objects.

To import the XML data, do the following:

- 1 Choose Extras > Import Objects from > LandXML.
- 2 The **Select LandXML to Import** dialog box is displayed.
- 3 On this dialog box, specify the filename and folder where the .xml file will be imported from. The default folder is **C:\Munsys15.1**\
- 4 Once the filename is selected choose the **Open** button.

Existing Munsys sewer objects are automatically updated with the XML attribute data, and their color is changed to the Munsys Integrity color.

Note It is recommended that the default configuration file be copied from C:\Program Files\Open Spatial\MunApps15.1\xtrExportCZML\_Def.ini to a folder where the file can be edited and saved for future use, such as C:\Munsys15.1

## **Exporting sewer objects to CZML**

Munsys Sewer provides the tools for users to take the 2 ½D Munsys sewer data and recreate as full 3D geospatial data using the pipe and node invert levels and depths to generate accurate, open source CZML files. CZML is a JSON format for describing graphical data in a 3D context or primarily for display Digital Twin environments such as Cesium or Terria.io, as well as CSIRO's Data61 open data platform. These 3D data files can then be displayed in Digital Twin Environments such as Cesium virtual globe or Terria.io where global 3D terrain, imagery and building infrastructure are used to provide full 3D geospatial visualization in context and integrated with active environments. With Munsys Sewer, you can export sanitary sewer node and pipe object data to CZML data format.

The way the selected data is displayed in the web browser is defined in the configuration file called xtrExportCZML\_Def.ini. If you used the default installation path when installing the Munsys applications, the .ini file is located in C:\Program Files\Open Spatial\MunApps15.1. It is recommended that this file be copied to another folder before it is edited.

The configuration file is also used to specify which attributes to display, to set the color and opacity for solid filled objects, to set line widths and colors for line and polyline objects, and to define which object type and color to represent node type objects.

The resultant CZML file contains a single JSON array for each object selected in the drawing, where each object-literal element in the array is a CZML Packet. A CZML Packet describes the graphical properties for a single object in the scene, such as a sewer node and pipe.

The user must first query the sewer nodes and pipes into the drawing that they want to include in the CZML file. The definition file must be configured to include the attribute parameters to be exported with the spatial object. Sewer gravity pipes and rising mains are both supported for the CZML export process.

#### **CZML** Export configuration file

The configuration file (xtrExportCZML\_Def.ini) is installed as part of the Munsys Applications and stores all the parameters and settings required to interpret data which is "converted" to a CZML format.

The default configuration file *xtrExportCZML.ini* resides in the application folder *C:\Program Files\Open Spatial\MunApps15.1* and is populated with "example" parameters. It is recommended that this configuration file be copied to *C:\Munsys15.1* before it can be edited.

The following parameters are required to export sewer gravity pipes to CZML format:

- ID DESCRIPTION: Indicates the object is a sewer gravity pipe, i.e., Pipe
- NAME\_DESCRIPTION: Populates the Name variable in the CZML packet header i.e., Sewer Pipe - Gravity.
- MUN\_ID: The Unique identifier (MUN\_ID) which references the spatial table within the Munsys schema from which the spatial and attribute data is extracted, i.e., 25 = SP SEWGPIPE
- **START\_HEIGHT**: Reads the Start Invert Level value from the column START\_IN-VELEV.

- **END\_HEIGHT**: Reads the End Invert Level value from the column END INVELEV.
- PIPE\_DIA: Reads the pipe diameter value from the column PIPE\_DIA.
- **COLOR\_RGBA**: Sets the color used to represent the sewer pipe using the RGBA format [255,255,255,255] i.e., 255,0,0,255
- ATTRIBUTE\_COLUMN\_NAMES: List of all attribute columns to be included in the CZML export file and there may not be spaces between the comma separators, i.e., PIPE\_MATRL,START\_NODE,START\_COVELEV,START\_IN-VELEV,END\_NODE,END\_COVELEV,END\_INVELEV.
- ATTRIBUTE\_COLUMN\_DESCRIPTIONS: List of all attribute column descriptions to be included in the CZML export file. The order of the column descriptions must match the order of the column names, and there may not be spaces between the comma separators, i.e., Pipe Material, Start Node ID, Start Cover Elevation, Start Invert Elevation, End Node ID, End Cover Elevation, End Invert Elevation
- **CZML\_OUTPUT\_TYPE**: The Object type used to represent the spatial object. Sewer Gravity Pipes can be represented as a PIPEVOLUME output type.

```
[SEWER PIPE - Gravity]

ID_DESCRIPTION=Pipe

NAME_DESCRIPTION=Sewer Pipe Gravity

MUN_ID=25

START_HEIGHT=START_INVELEV

END_HEIGHT=END_INVELEV

PIPE_DIA=PIPE_DIA

COLOR_RGBA=255,0,0,255

ATTRIBUTE_COLUMN_NAMES=

PIPE_MATRL,START_NODE,START_COVELEV,START_INVELEV,END_NODE,END_COVELEV,END_INVELEV

ATTRIBUTE_COLUMN_DESCRIPTIONS=Pipe Material,Start_Node ID,Start_Cover_Elevation,Start_Invert_Elevation,End_Node_ID,End_Cover_Elevation.

CZML_OUTPUT_TYPE=PIPEVOLUME
```

Figure 36 Example of a CZML export file for Sewer gravity pipes

The following parameters are required to export Sewer rising main pipes to CZML format:

- ID DESCRIPTION: Indicates the object is a sewer rising main pipe i.e., Pipe
- NAME\_DESCRIPTION: Populates the Name variable in the CZML packet header i.e. Rising Mains.
- MUN\_ID: The Unique identifier which references the spatial table within the Munsys schema from which the spatial and attribute data is extracted, i.e., 28 = SP\_SEWRPIPE.
- START\_HEIGHT: Reads the Start Invert Level value from the column START\_-INVELEV
- END\_HEIGHT: Reads the End Invert Level value from the column END\_IN-VELEV
- **PIPE DIA**: Reads the Pipe Diameter value from the column PIPE\_DIA

- **COLOR\_RGBA**: Sets the color used to represent the sewer pipe rising mains using the RGBA format [255,255,255,255] i.e., 255,0,0,255
- ATTRIBUTE\_COLUMN\_NAMES: List of all attribute columns to be included in the CZML export file and there may not be spaces between the comma separators, i.e., PIPE\_MATRL,START\_NODE,START\_COVELEV,START\_INVELEV,END\_NODE,END\_COVELEV,END\_INVELEV
- ATTRIBUTE\_COLUMN\_DESCRIPTIONS: List of all attribute column descriptions to be included in the CZML export file. The order of the column descriptions must match the order of the column names, and there may not be spaces between the comma separators, i.e., Pipe Material, Start Node ID, Start Cover Elevation, Start Invert Elevation, End Node ID, End Cover Elevation, End Invert Elevation
- **CZML\_OUTPUT\_TYPE**: The Object type used to represent the spatial object. Sewer Rising Mains Pipes can be represented as a PIPEVOLUME output type.

```
[SEWER PIPE - Rising Mains]

ID_DESCRIPTION=Pipe
NAME_DESCRIPTION=Rising Mains
MUN_ID=28

START_HEIGHT=START_INVELEV
END_HEIGHT=END_INVELEV
PIPE_DIA=PIPE_DIA

COLOR_RGBA=255,0,0,255

ATTRIBUTE_COLUMN_NAMES=
PIPE_MATRL,START_NODE,START_COVELEV,START_INVELEV,END_NODE,END_COVELEV,END_INVELEV
ATTRIBUTE_COLUMN_DESCRIPTIONS=Pipe_Material,Start_Node_ID,Start_Cover_Elevation,Start_Invert_Elevation_CDML_OUTPUT_TYPE=PIPEVOLUME
```

Figure 37 Example of a CZML export file for Sewer rising mains pipes

The following parameters are required to export sewer manholes to CZML format:

- **ID DESCRIPTION**: Indicates the object is a sewer node i.e., Node
- **NAME\_DESCRIPTION**: Populates the Name variable in the CZML packet header i.e. Manhole.
- MUN\_ID: The Unique identifier which references the spatial table within the Munsys schema from which the spatial and attribute data is extracted, i.e., 23 = SP SEWNODE
- **NODE\_TYPE:** Filters the selection based on the node type value from the column NODE\_TYPE i.e., MANHOLE\_PUB,MANHOLE\_PRV which caters for Public and Private Manhole types.
- **NODE\_HEIGHT:** Reads the Ground Level value from the column NODE\_COVELEV
- NODE\_DEPTH: Reads the Node Depth value from the column NODE DEPTH
- **COLOR\_RGBA:** Sets the color used to represent the sewer node using the RGBA format [255,255,255,255] i.e., 0,0,255,255

- ATTRIBUTE\_COLUMN\_NAMES: List of all attribute columns to be included in the CZML export file and there may not be spaces between the comma separators, i.e. NODE\_ID,NODE\_FUNC.
- ATTRIBUTE\_COLUMN\_DESCRIPTIONS: List of all attribute column descriptions to be included in the CZML export file. The order of the column descriptions must match the order of the column names, and there may not be spaces between the comma separators, i.e., Node ID,Node Function
- **COLOR\_RGBA:** Sets the color used to represent the sewer manhole using the RGBA format [255,255,255,255] i.e., 0,0,255,255
- CZML\_OUTPUT\_TYPE: The Object type used to represent the spatial object.
   Manholes can be defined as a TUBE.
- **TUBE RADIUS**: Sets the radius for the TUBE object type i.e., 1.5

```
[SEWER NODE - Manhole]

ID_DESCRIPTION=Node

NAME_DESCRIPTION=Manhole

MUN_ID=23

NODE_TYPE=MANHOLE_PUB, MANHOLE_PVT

NODE_HEIGHT=NODE_COVELEV

NODE_DEPTH=NODE_DEPTH

ATTRIBUTE_COLUMN_NAMES=NODE_ID, NODE_FUNC

ATTRIBUTE_COLUMN_DESCRIPTIONS=Node ID, Node Function

COLOR_RGBA=0,0,255,255

CZML_OUTPUT_TYPE=TUBE

TUBE_RADIUS=1.5
```

Figure 38 Example of a CZML export file for Sewer manhole nodes

The following parameters are required to export sewer pump stations to CZML format:

- **ID\_DESCRIPTION**: Indicates the object is a sewer node i.e., Node
- NAME\_DESCRIPTION: Populates the Name variable in the CZML packet header i.e. Pump Station.
- **MUN\_ID:** The Unique identifier which references the spatial table within the Munsys schema from which the spatial and attribute data is extracted, i.e., 23 = SP\_SEWNODE
- **NODE\_TYPE:** Filters the selection based on the node type value from the column NODE\_TYPE i.e: PUMPSTATION\_PUB.
- NODE\_HEIGHT: Reads the Ground Level value from the column NODE\_COVELEV
- NODE\_DEPTH: Reads the Node Depth value from the column NODE\_DEPTH
- **COLOR\_RGBA:** Sets the color used to represent the sewer node using the RGBA format [255,255,255,255] i.e., 0,0,255,255
- ATTRIBUTE\_COLUMN\_NAMES: List of all attribute columns to be included in the CZML export file and there may not be spaces between the comma separators, i.e. NODE\_ID,NODE\_FUNC

- ATTRIBUTE\_COLUMN\_DESCRIPTIONS: List of all attribute column descriptions to be included in the CZML export file. The order of the column descriptions must match the order of the column names, and there may not be spaces between the comma separators, i.e. Node ID, Node Function.
- **CZML\_OUTPUT\_TYPE**: The Object type used to represent the spatial object. Pump Stations can be defined as a BOX.
- **BOX SIZE**: Sets a static Length and Width for the box type i.e., 2.5,2.5

```
[SEWER NODE - Pump Station]

ID_DESCRIPTION=Node

NAME_DESCRIPTION=Pump Station

MUN_ID=23

NODE_TYPE=PUMPSTATION_PUB

NODE_HEIGHT=NODE_COVELEV

NODE_DEPTH=NODE_DEPTH

ATTRIBUTE_COLUMN_NAMES=NODE_ID, NODE_FUNC

ATTRIBUTE_COLUMN_DESCRIPTIONS=Node ID, Node Function

COLOR_RGBA=0,0,255,1

CZML_OUTPUT_TYPE=BOX

TUBE_RADIUS=2.5,2.5
```

Figure 39 Example of a CZML export file for Sewer Pump Stations

# **Exporting sewer nodes and pipes to CZML**

Before you export the sewer nodes and pipes to CZML format you will first query the sewer network into the AutoCAD drawing using the Munsys Query functionality. For more information about querying data from the database, please consult the Munsys Concepts User Manual. When the data is exported to CZML format, the geometry for each object is transformed from the database coordinate system to WGS84 (X;Y;Z values).

To export the drainage network objects, do the following:

- 1 Choose Extras > Export Objects to CZML.
- 2 The CZML ini File dialog box is displayed.

Note It is recommended that the default configuration file be copied from C:\Program Files\Open Spatial\MunApps15.1\xtrExportCZML\_Def.ini to a folder where the file can be edited and saved for future use, such as C:\Munsys15.1

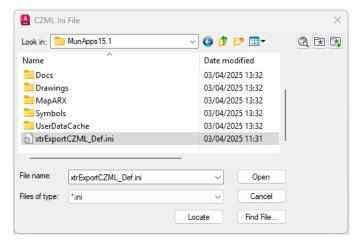


Figure 40 Selecting the Sewer Configuration file

- 3 Select the configuration file to apply to the export, then select **OPEN**.
- 4 The **Save File As** dialog box is displayed and defaults to the folder *C*:\*Munsys15.1*.

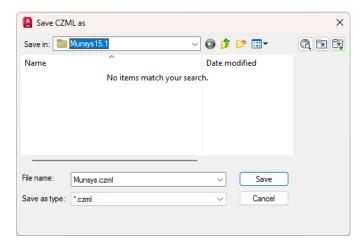


Figure 41 Entering the Sewer Export File name

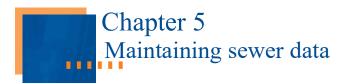
- On this dialog box, specify the file name and folder where the resultant .czml file will be saved to. The default destination folder is *C:\Munsys15.1*.
- 6 At the AutoCAD command line you are prompted to select the sewer entities to export, and then press **ENTER**.
  - The command indicates the number of objects selected.
- 7 At the command line, the date and time stamp of when the export started and ended is displayed.

```
Select objects:
    "28/03/2024 Time: 09:55:30"

Export Completed...
    "28/03/2024 Time: 09:55:31"
Command:
```

8 Opening the CZML file in a text editor displays the file contents which contains a single JSON array for each object selected in the drawing where each object -literal element in the array is a CZML Packet.

Figure 42 Example of the resultant CZML file for Sewer objects



# Modifying sewer data

Spatial data is stored in spatial and attribute tables as records. Sewer objects that need to be edited are retrieved from the database onto their respective layers, for example, SEWVPIPE, SEWNODE or SEWNOTE.

Once sewer pipes and nodes have been placed, the sewer pipes have to be manipulated to make certain that they are joined correctly, for example with no overlaps or undershoots, and each pipe has to have a start and end node.

Attribute values linked to sewer objects can be modified easily from the Change menu and toolbar, for example pipe diameter, material and type.

Sewer objects that have been changed need to be checked against the sewer business rules before they can be posted to the database.

# **Changing sewer pipes**

# To extend a sewer pipe to a boundary

Sewer pipes can be extended to a boundary object by first indicating the boundary object, and then selecting the pipe to extend. The pipe must be able to intersect with the boundary object. This function is often used to extend pipes to create

T-junctions during capture. The end point of the pipe is then changed to intersect the boundary object.

- 1 Do one of the following:
  - Choose Change > Extend Pipe to Boundary.
  - Click the Extend Pipe to Boundary button on the Munsys Sewer Change toolbar.



- 2 Select the boundary object where the pipe has to extend to.
- 3 Select the pipe that needs to extend.

The pipe is extended as indicated.

# To extend a sewer pipe by distance

This function extends a sewer pipe by a specified distance at the endpoint closest to a selected point on the pipe. You are prompted for the distance to extend the pipe with. You can also use this function to shorten a pipe by entering a negative distance, for example, -50.

- 1 Do one of the following:
  - Choose Change > Extend Pipe by Distance.
  - Click the Extend Pipe by Distance button on the Munsys Sewer Change toolbar.



2 Select the pipe that you want to extend, and then enter a distance on the command line.

The pipe is extended as indicated.

# To extend a sewer pipe and break it at the intersection

This function extends a sewer pipe to a boundary pipe that is then broken at the intersection. The pipe to be broken is selected first, and then the pipe to extend. The pipe to be broken must be able to intersect with the second pipe.

- Do one of the following:
  - Choose Change > Extend and Break Pipe.
  - Click the Extend and Break Pipe button on the Munsys Sewer Change toolbar.



- 2 Select the pipe that you want to break.
- 3 Select the pipe that you want to extend.

The pipes are extended and broken respectively, as indicated.

### To break a sewer pipe

This function breaks a sewer pipe nearest to a selected point on the pipe.

- Do one of the following:
  - Choose Change > Break Pipe.
  - Click the **Break Pipe** button on the Munsys Sewer **Change** toolbar.



- Select the sewer pipe that you want to break.
- 3 Indicate the break point.

The pipe is broken at the break point that you indicated.

### To change a sewer pipe

With this function, you can move one or more selected pipe endpoints to a new location.

- Do one of the following:
  - Choose Change > Change Pipe.
  - Click the **Change Pipe** button on the Munsys Sewer **Change** toolbar.



- 2 Select the sewer pipe close to the endpoint that needs to move.
- 3 Specify the destination point.

The end point of the pipe is moved to the destination point that you specified.

# To fillet sewer pipes

This function connects two sewer pipes at an apparent intersection.

- Do one of the following:
  - Choose Change > Fillet Pipe.
  - Click the Fillet Pipe button on the Munsys Sewer Change toolbar.



- Select the first pipe. 2
- Select the second pipe. 3

The pipes are connected as indicated.

### To trim a sewer pipe

You can trim a section of a sewer pipe by first selecting the cutting edge, and then selecting the section of pipe to be removed. The cutting edge must be a line that intersects the pipe.

- Do one of the following:
  - Choose Change > Trim Pipe.
  - Click the **Trim Pipe** button on the Munsys Sewer **Change** toolbar.



- Select the cutting edge (the pipe that you want to trim to). 2
- Select the pipe that needs to be trimmed.

Munsys trims the last indicated pipe to the first one.

### To join sewer pipes

This function is used to join two sewer pipes, creating a single pipe. The attributes from the first pipe selected remain the attributes for the joined pipe. If there is a gap between the two pipes to be joined, they are joined with a line segment. A joined pipe is created from the geometry of the first pipe selected, and the second pipe selected is moved to the DELETED layer. The first selected pipe, now the new joined pipe, is flagged as a change to be verified when the integrity check is run. The end point cover and invert elevations are not updated automatically.

- 1 Choose Change > Join Pipe.
- 2 Select the first sewer pipe (the pipe that you want to join to).
- 3 Select a point close to the endpoint of the second pipe (the pipe that you want to join).

The pipes are joined as indicated, and the attributes from the first pipe selected remain the attributes for the joined pipe.

# To change the vertex of a sewer pipe

With this function, you can remove, move, add or insert new vertices to segments in a sewer pipe.

### To add a vertex to a pipe

- 1 Choose Change > Change Pipe Vertex > Add.
- 2 Select the applicable sewer pipe.
- 3 Select the endpoint of the segment where you want to add the vertex.
- 4 Select the position for the new point.

The vertex is added at the position that you indicated.

### To move a pipe vertex

- 1 Choose Change > Change Pipe Vertex > Move.
- 2 Select the applicable sewer pipe.
- 3 Specify a point closest to the vertex that you want to move.
- 4 Specify a point to move the vertex to.

The vertex is moved to the destination point that you specified.

### To remove a pipe vertex

- 1 Choose Change > Change Pipe Vertex > Remove.
- 2 Select the applicable sewer pipe.
- 3 Select the vertex that you want to remove from the sewer pipe.

**Note** A vertex can only be removed from a segment with more than two vertices.

# To insert a vertex into a pipe

- 1 Choose Change > Change Pipe Vertex > Insert.
- 2 Select the applicable sewer pipe.
- 3 Select the segment for the inserted point.
- 4 Select the position for the new point.

The vertex is inserted in the position you selected.

# Changing sewer nodes

Using the Munsys Sewer Change menu/toolbar, sewer nodes can be moved to a new location, rotated manually or snapped to sewer pipes. You can also change the node type of one or more selected nodes. These functions are used when the sewer network is cleaned up after the capture process.

# Moving a sewer node

You can move a sewer node to a new location by first selecting the node, and then specifying the point where you want to place it.

### To move a sewer node

- 1 Do one of the following:
  - Choose Change > Move Node.
  - Click the Move Sewer Node button on the Munsys Sewer Change toolbar.



- 2 Select the node that you want to move.
- 3 Specify a new insertion point for the node.

The sewer node is moved to the destination point you indicated.

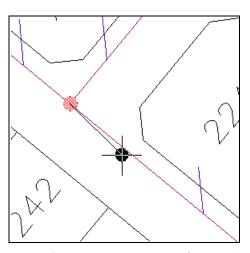


Figure 1 Moving a sewer node

# Rotating a sewer node

With this function, you can rotate one or more selected sewer nodes. The rotation angle is specified by typing the angle on the command line, indicating the angle with the mouse pointer or specifying an object to align the node with.

### To rotate a sewer node

- 1 Do one of the following:
  - Choose Change > Rotate Node.
  - Click the **Rotate Node** button on the Munsys Sewer **Change** toolbar.



- 2 Select the node that you want to rotate.
- 3 To specify the rotation angle, do one of the following:
  - Enter the rotation angle on the command line, or press **ENTER** to accept the default angle.
  - Indicate the angle with your mouse pointer by picking two points in the drawing.
  - On the command line, type **A** to align the node to a segment, press **ENTER**, and then select the object to which you want to align the node.

The node is rotated as specified.

# Snapping a node to the endpoint of a sewer pipe

With this function, you can snap a node to the endpoint of a sewer pipe. The node is moved to the end point closest to the point selected on the pipe.

### To snap a node to the endpoint of a sewer pipe

- 1 Do one of the following:
  - Choose Change > Snap Node to Endpoint.
  - Click the Snap Node to Endpoint button on the Munsys Sewer Change toolbar.



- 2 Select the applicable node.
- 3 Select the pipe close to the endpoint that you want to snap the node to.

The node is snapped to the endpoint of the pipe.

# Snapping a node to the endpoint of a pipe, breaking the pipe

With this function, you can break a pipe and snap a node to the endpoint of the broken pipe.

# To snap a node and break a pipe

- 1 Do one of the following:
  - Choose Change > Snap Node and Break Pipe.
  - Click the Snap Node and Break Pipe button on the Munsys Sewer Change toolbar.



- 2 Select the applicable node.
- 3 Select the pipe that you want to snap the node to.
- 4 Specify a break point on the pipe.

The node is snapped to the endpoint of the broken pipe.

# Opening and closing valves

With this function, you can change the status of an open valve to Closed. The node type of the valve does not change; only the valve symbol is changed to a closed valve.

# To open or close valves

- 1 Choose Change > Open/Close Valve.
- 2 Select the valve(s) that you want to change.

The Valve Status dialog box is displayed.

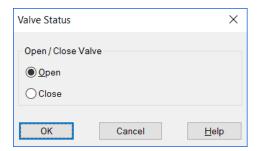


Figure 2 The Valve Status dialog box

3 Change the status as required, and then click  $\mathbf{OK}$  to apply.

The valve symbol is changed, as seen in the following figure:

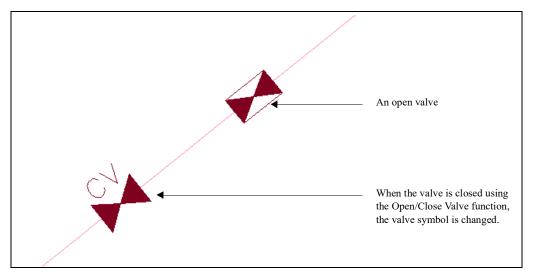


Figure 3 Opening and closing valves

# Changing a node type

With this function, you can change the node type of one or more selected nodes. The new node type is selected from a list. The symbol name and the NODE\_TYPE column are updated according to the new node type selected.

# To change a node type

- 1 Choose Change > Change Node Type...
- 2 Select the node(s) that you want to change, and then press **ENTER**.

The Node Types dialog box is displayed.



Figure 4 The Node Types dialog box

3 Select the new node type from the list, and then click **OK**.

The node type is changed as indicated. It is flagged as a change to be verified with the integrity check, and the new node is displayed in the integrity color.

# Changing sewer attribute data

With Munsys Sewer, you can change the physical attributes of sewer objects, for example material, diameter and type. You can also change sewer pipe and node elevations. You can also change a service connection type and link service connections to their respective parcels.

# **Editing sewer object attributes**

The Edit Attributes function is used to edit the attributes of one or more selected sewer objects that belong to the same object type. The current application determines what object types may be selected; for example, if you are working in Munsys Sewer, only sewer objects may be selected. If you select more than one object type (for example pipes and nodes), you will be required to choose a single object type to edit.

Objects that are selected for editing are locked (if record locking is enabled in the database). Once the objects have been selected and an object type to edit has been specified, the Edit Attributes dialog box is displayed. This dialog box contains various options that can be used to edit the attributes of the spatial objects:

- Attribute templates attributes can be edited using an attribute template. The attributes that will be displayed when an attribute template has been selected will depend on the attributes that have been specified on the template, as well as the formatting parameters that apply to each column selected as part of the attribute template. If no attribute template has been selected, all the attributes belonging to the spatial object type are displayed.
- Editing multiple objects simultaneously if you select this option, attributes of multiple objects are displayed simultaneously. Where the attributes of all the selected objects are the same, a value is displayed. Where attributes of the various objects that were selected differ, a value of \*VARIES\* is displayed. When a change is made to a value, the new value is applied to all the selected objects. If you do not select the Edit multiple objects simultaneously check box, you can edit the selected objects one by one. The values that are changed are only applied to the object that is currently selected.
- AutoZoom this option is only available when the Edit multiple objects simultaneously option is not selected, i.e. when you are going to edit the objects one by one. If the AutoZoom to object option is selected, Munsys will zoom to each object in the drawing as it becomes the current object, and highlight it. The object navigation buttons are used to move from one object to the next.

The various attributes are displayed on the Edit Attributes dialog box in three columns: Description, Value and Column Name. You can resize the dialog box for easier viewing. Values that may not be edited are unavailable. Attributes are edited in the *Value* column, either by typing a new value or by selecting a value from a drop-down list. Changes that are made are applied to objects in the drawing. These changes will only be updated in the database when the object integrity check has been run and the objects have been posted to the database.

When editing attributes, mandatory fields are displayed with an "!" character prefixing the attribute column in the Attributes list on the Edit Attributes dialog box. If the mandatory attribute is not captured for new or modified objects, the Object Integrity Check will fail based on the attribute rules setup. Using the Browse Integrity Markers option, the Error Info describes which column may not be NULL.

# To edit sewer objects

- 1 Choose Change > Edit Attributes...
- 2 Select the objects that you want to edit, and then press ENTER.

If you selected more than one object belonging to different object types, the Spatial Object Identification dialog box is displayed.

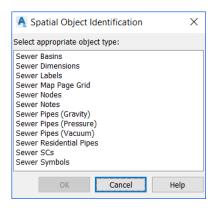


Figure 5 The Spatial Object Identification dialog box

3 Select a single spatial object type to edit, and then click OK.

The Edit Attributes: [Object Type] dialog box is displayed.

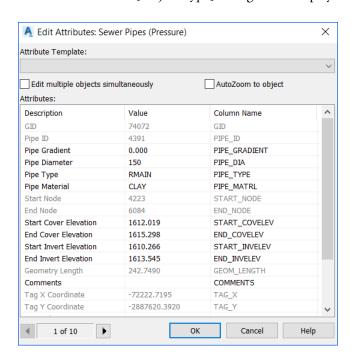


Figure 6 The Edit Attributes dialog box

4 If you want to edit the objects using an attribute template, select the appropriate attribute template from the **Attribute Template** list. If you do not want to make use of an attribute template, select **None**.

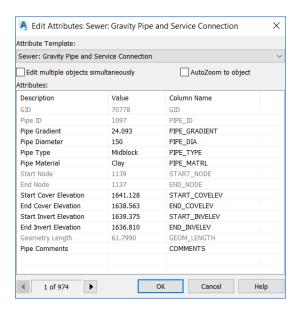


Figure 7 Edit Attributes: Selecting an attribute template

If you want to edit the attributes of all the selected objects at the same time, select the **Edit multiple** objects simultaneously check box.

Similar values are displayed, while values that differ between objects are displayed as \*VARIES\*, as seen in the following figure:

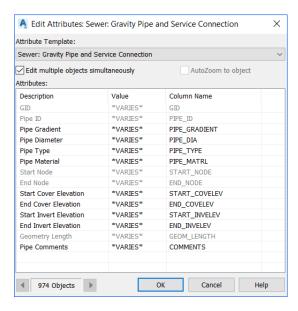


Figure 8 The Edit Attributes dialog box: Edit multiple objects simultaneously

6 If you want to edit the selected objects one by one, clear the **Edit multiple objects simultaneously** check box. Select the **AutoZoom to object** check box to zoom to the objects one by one and highlight them. The object navigation buttons are used to move from one object to the next.

- 7 To edit an attribute, do one of the following:
  - Highlight a value, and then choose a value from the list in the **Value** column.
  - Highlight a value, and then enter a new value in the Value column

Note

Mandatory attributes are displayed with an "!" character preceding the Attribute Description. Failure to capture mandatory attributes for new or modified objects results in the object failing the Object Integrity Check.

- 8 Click OK to apply the new value(s) to the object(s).
- 9 The values are applied to the objects, to be verified with the object integrity check.

# **Editing linked table attributes**

This function is used to edit spatial object attributes that exist in linked tables. Linked table attributes are updated directly to the database. The current application determines what object types may be selected; for example, if you are working in Munsys Sewer, only sewer objects may be selected. If you select more than one object type (for example pipes and nodes), you will be required to choose a single object type to edit. You can only select objects that have previously been posted to the database.

The link tables that can be edited using this function must be defined through an attribute template. The applicable attribute template is selected from a list, which is created by filtering attribute templates according to the following characteristics:

- Only attribute templates associated with the current spatial object type, being edited are included – the primary table in the attribute template is the same table from which the spatial objects were queried.
- Only attribute templates that contain linked tables are included
- The linked table specified may not be a Munsys spatial table
- The user must have edit privileges to the linked table
- The link column used to describe the relationship with the primary table must reference a true column in the linked table. This may not be an expression.

Attributes are displayed on the Linked Table Attributes dialog box in three columns: Description, Value and Column Name. You can resize the dialog box for easier viewing. Values that may not be edited are unavailable. Attributes are edited in the Value column by typing in a new value. Navigation buttons are used to move between the various records that are available and to move from one object to the next. You can also insert records into, or delete records from a linked table, depending on the privileges you have on the link table.

The procedure for editing linked table attributes is described in detail in the *Munsys Concepts User Manual*.

# Changing sewer pipe elevations

This function is used to change cover and invert elevations for the start and endpoint of a sewer pipe during editing. Cover and invert elevations are stored with a pipe to cater for a drop manhole, where incoming pipes have a higher invert elevation than the outgoing pipe. During the integrity check, node elevations are calculated from pipe elevations if not present.

### To change sewer pipe elevations

- 1 Choose Change > Pipe Elevations...
- 2 Select the appropriate sewer pipe.

The Sewer Pipe Information dialog box is displayed.

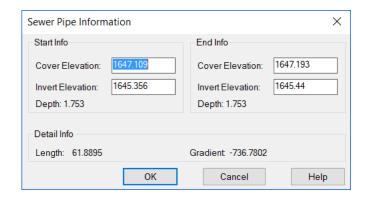


Figure 9 The Sewer Pipe Information dialog box

- 3 From the **Start Info** group, change the following:
  - Cover Elevation
  - Invert Elevation

The Depth value is updated automatically.

- 4 From the **End Info** group, change the following:
  - Cover Elevation
  - Invert Elevation

The Depth value is updated automatically.

The pipe length and gradient values in the Detail Info group are calculated automatically from the Start Info and End Info group.

5 Click **OK** to accept the changes you have made.

The attribute changes are accepted.

# **Changing sewer node elevations**

With this function, you can change the node depth and cover elevation of a sewer node.

# To change sewer node elevations

- 1 Choose Change > Node Elevations...
- 2 Select the appropriate sewer node.

The Sewer Node Information dialog box is displayed.

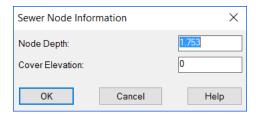


Figure 10 The Sewer Node Information dialog box

- 3 Enter a new value for one or all of the following:
  - Node Depth
  - Cover Elevation
- 4 Click **OK** to apply the changes.

The attribute changes are accepted.

# **Updating Elevations**

There is no direct correlation between the sewer node's cover level and depth, and the sewer pipes' ground level, invert level and gradient. The association between the nodes and pipes is the connectivity, which is defined in the database design.

So when one of the values is changed for either the sewer node or pipe, the associated information is not automatically updated to the connected object, for example:

The node depth value stored with the sewer nodes is not automatically updated when the cover or ground level or invert levels for the attached pipes are updated.

or

The start and end ground levels are not updated when the connected node's ground level is updated.

For this reason, menu items to update the associated nodes, pipes (including gravity, pressure and vacuum pipe) and gradients, based on their connectivity, can be updated or recalculated using the following menu items:

- Change > Update Elevations > Node to Pipe Updates the connecting pipes' start/end cover elevations and the start invert elevation using the connecting nodes' cover/ground level and depth.
- Change > Update Elevations > Pipe to Node Updates the connecting nodes' cover elevation and depth using the start/end cover elevations and start/end invert elevations from the connecting pipes.
- Change > Update Elevations > Recalculate Gradients recalculates the gradient for selected pipes.

### Typical Sanitary Sewer As Constructed detail plan

In the typical As Constructed Design plan example below there are sewer pipes running downstream between manholes MH23, MH24 and MH25.

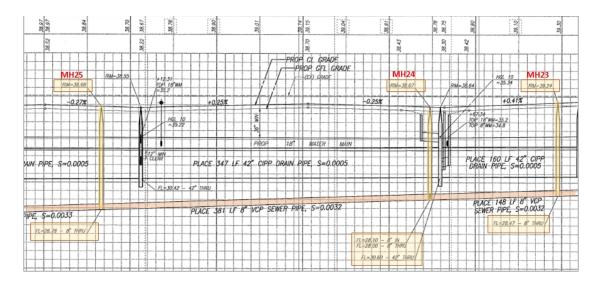


Figure 11 Typical As Constructed Design plan

# To update pipe elevations with connecting nodes

In the example of updating Node to Pipe, Manholes MH23, MH24 and MH25 have the following Node Depth and Cover Elevation values captured in the SP\_SEWNODE table:

Attribute Column Name	MH23	MH24	MH25
NODE_REF	MH23	MH24	MH25
NODE_DEPTH	10.77	10.67	10.67
NODE_COVELEV	39.24	38.67	38.60

Table 12 SP SEWNODE captured values

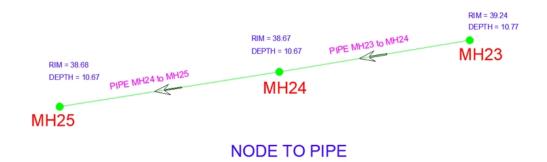


Figure 13 Sewer nodes Cover Elevations and Depths simplified

To execute the Node to Pipe function, do the following:

- 1 Choose Change > Update Elevations > Node to Pipe
- 2 Select the appropriate sewer node(s) and then **Enter**.



Figure 14 The sewer nodes are selected



Figure 15 The sewer pipe attributes are updated

The command line indicates the number of pipe(s) updated.

The sewer pipe color is changed to the Munsys Integrity color, indicating that the Object Integrity check is required before posting the updates to the database.

After completing the Node to Pipe update function, the following values are calculated for the Sewer Gravity Pipes in the SP\_SEWGPIPE table:

Attribute Column Name	Pipe from MH23 to MH24	Pipe from MH24 to MH25
PIPE_GRADIENT - calculated	2.766	3.241
START_COVELEV - calculated	39.24	38.670
END_COVELEV - calculated	38.67	38.680
START_INELEV - calcualted	28.47	28.00
END_INELEV	[not calculated]	[not calculated]

Table 16 SP SEWGPIPE calcualted values

The downstream end invert elevation values of both pipes were intentionally not calcualted since they cannot be assumed from the downstream node depth, especially in the case of drop manholes.

# To update node levels with connecting pipes

In the example of updating Pipe to Node, Pipe MH23 to MH24 and Pipe MH24 to MH25 have the following Cover Elevation and Invert Elevations values captured in the SP\_SEWGPIPE table:

Attribute Column Name	Pipe from MH23 to MH24	Pipe from MH24 to MH25
START_COVELEV	39.24	38.670
END_COVELEV	38.67	38.680
START_INELEV	28.47	28.00
END_INELEV	26.78	28.10

Table 17 SP\_SEWGPIPE captured Elevation values



Figure 18 Sewer Pipe Cover and Invert Elevations simplified

To execute the Pipe to Node function, do the following:

- 1 Choose Change > Update Elevations > Pipe to Node
- 2 Select the appropriate sewer pipe(s) and then **Enter**.



Figure 19 The sewer pipes are selected



Figure 20 The sewer node attributes are updated

The command line indicates the number of nodes updated.

The sewer nodes' color is changed to the Munsys Integrity color, indicating that the Object Integrity check is required before posting the updates to the database.

After completing the Pipe to Node update function, the following values are calculated for the Sewer Nodes in the SP\_SEWNODE table:

Attribute Column Name	MH23	MH24	MH25
NODE_DEPTH - calculated	10.77	10.67	[not calculated]
NODE_COVELEV - calculated	39.24	38.67	[not calculated]

Table 21 SP\_SEWGPIPE calcualted values

The depth of the node is calcualted form the start Invert Elevation of the downstream pipe and not the end Invert Elevation of the upstream pipe.

# To recalculate pipe gradients

- 1 Choose Change > Update Elevations > Recalculate Gradients
- 2 Select the appropriate sewer pipes(s) and then **Enter**.

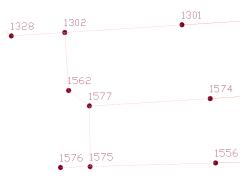


Figure 22 The sewer pipes are selected

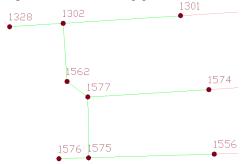


Figure 23 The sewer gradients are recalulated

The command line indicates the number of pipe(s) updated.

3 The Sewer Pipe color is changed to the Munsys Integrity color, indicating that the Object Integrity check is required before posting the updates to the database.

# Changing sewer pipe diameter

You can change the default diameter that was assigned to one or more sewer pipes during the capture process. The new diameter is selected from a list to ensure data accuracy.

Tip If you construct the sewer pipes with the default diameter set to the one used most commonly, only pipes that have a different diameter need to be changed, reducing the amount of data to be captured.

### To change gravity pipe diameter

- 1 Choose Change > Change Gravity Pipe Attributes > Diameter...
- 2 Select the appropriate gravity pipe(s), and then press **ENTER**.

The Select Gravity Pipe Diameter dialog box is displayed, highlighting the diameter of the pipe that you selected. If you selected multiple pipes, no current diameter is highlighted.

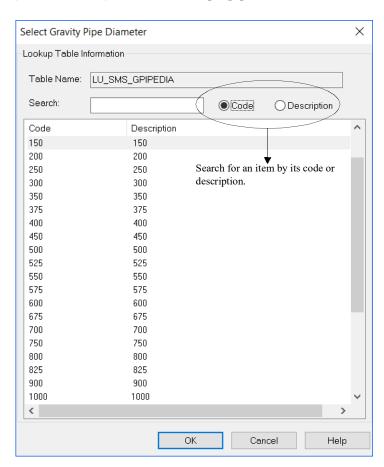


Figure 24 The Select Gravity Pipe Diameter dialog box\$

3 Select the new diameter from the list, and then click **OK**.

The diameter is changed as specified.

# To change pressure pipe diameter

- 1 Choose Change > Change Pressure Pipe Attributes > Diameter...
- 2 Select the appropriate pressure pipe(s), and then press ENTER.

The Select Pressure Pipe Diameter dialog box is displayed, highlighting the diameter of the pipe that you selected. If you selected multiple pipes, no current diameter is highlighted.

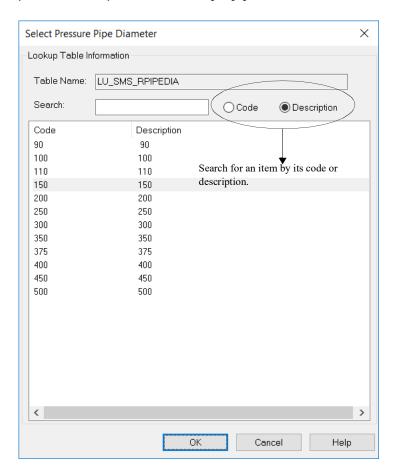


Figure 25 The Select Pressure Pipe Diameter dialog box\$

3 Select the new diameter from the list, and then click **OK**.

The diameter is changed as specified.

# To change vacuum pipe diameter

- 1 Choose Change > Change Vacuum Pipe Attributes > Diameter...
- 2 Select the appropriate vacuum pipe(s), and then press **ENTER**.

The Select Vacuum Pipe Diameter dialog box is displayed, highlighting the diameter of the pipe that you selected. If you selected multiple pipes, no current diameter is highlighted.

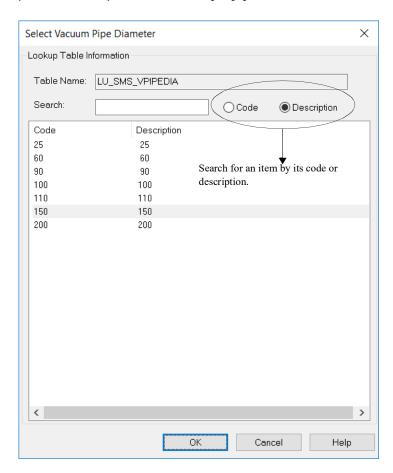


Figure 26 The Select Vacuum Pipe Diameter dialog box

3 Select the new diameter from the list, and then click **OK**.

The diameter is changed as specified.

# Changing sewer pipe material

You can change the default pipe material that was assigned to gravity, pressure or vacuum pipes during the capture process.

Tip If you construct the sewer pipes with the default pipe material set to the one used most commonly, only pipes that have a different material need to be changed, reducing the amount of data to be captured.

# To change gravity pipe material

- 1 Choose Change > Change Gravity Pipe Attributes > Material...
- 2 Select the appropriate gravity pipe(s), and then press **ENTER**.

The Select Gravity Pipe Material dialog box is displayed, highlighting the material of the pipe that you selected. If you selected multiple pipes, no current material is highlighted.

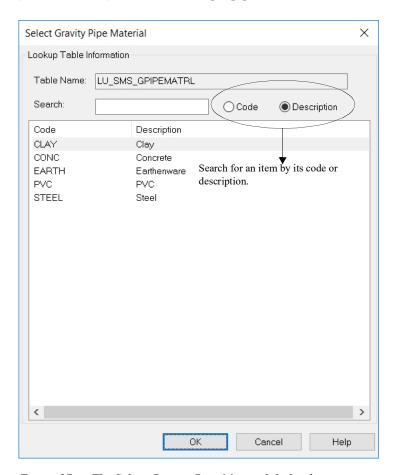


Figure 27 The Select Gravity Pipe Material dialog box

3 Select the appropriate pipe material from the list, and then click **OK**.

The pipe material is changed as specified.

# To change pressure pipe material

- 1 Choose Change > Change Pressure Pipe Attributes > Material...
- 2 Select the appropriate pressure pipe(s), and then press ENTER.

The Select Pressure Pipe Material dialog box is displayed, highlighting the material of the pipe that you selected. If you selected multiple pipes, no current material is highlighted.

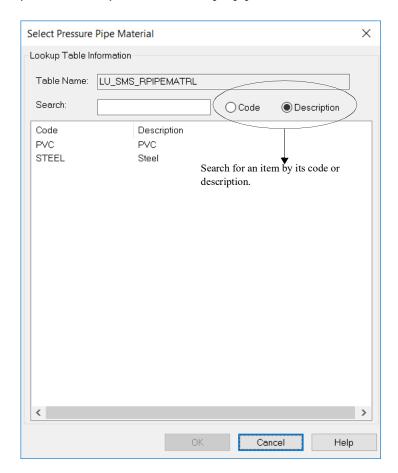


Figure 28 The Select Pressure Pipe Material dialog box

3 Select the appropriate pipe material from the list, and then click **OK**. The pipe material is changed as specified.

# To change vacuum pipe material

- 1 Choose Change > Change Vacuum Pipe Attributes > Material...
- 2 Select the appropriate vacuum pipe(s), and then press **ENTER**.

The Select Vacuum Pipe Material dialog box is displayed, highlighting the material of the pipe that you selected. If you selected multiple pipes, no current material is highlighted.

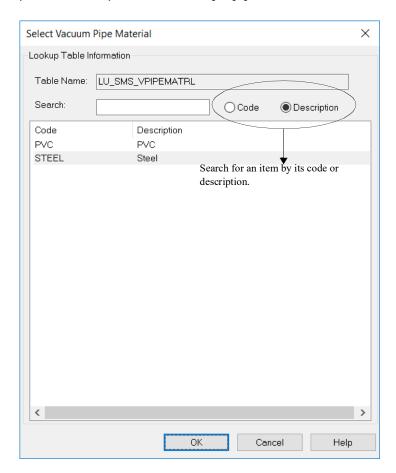


Figure 29 The Select Vacuum Pipe Material dialog box

3 Select the appropriate pipe material from the list, and then click **OK**. The pipe material is changed as specified.

# Changing a sewer pipe type

You can change the pipe type of gravity, pressure and vacuum pipes from the default that was entered when the pipes were captured.

Tip If you construct the sewer pipes with the default type set to the one used most commonly, only pipes that have a different type need to be changed, reducing the amount of data to be captured

# To change a gravity pipe type

- 1 Choose Change > Change Gravity Pipe Attributes > Type...
- 2 Select the appropriate gravity pipe(s), and press **ENTER**.

The Select Gravity Pipe Type dialog box is displayed, showing the type of the pipe that you selected. If you selected multiple pipes, no current type is highlighted.

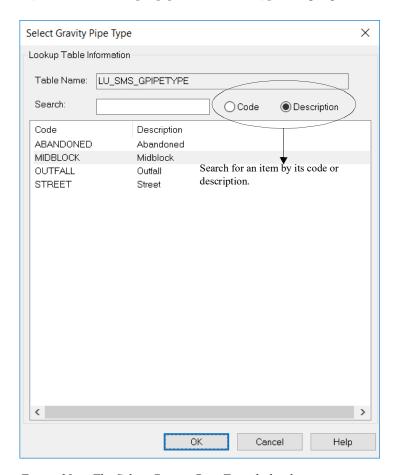


Figure 30 The Select Gravity Pipe Type dialog box

3 Select the appropriate pipe type, and then click **OK**.

# To change a pressure pipe type

- 1 Choose Change > Change Pressure Pipe Attributes > Type...
- 2 Select the appropriate pressure pipe(s), and press **ENTER**.

The Select Pressure Pipe Type dialog box is displayed, showing the type of the pipe that you selected. If you selected multiple pipes, no current type is highlighted.



Figure 31 The Select Pressure Pipe Type dialog box

3 Select the appropriate pipe type, and then click **OK**.

The pipe type is changed as specified.

# To change a vacuum pipe type

- 1 Choose Change > Change Vacuum Pipe Attributes > Type...
- 2 Select the appropriate vacuum pipe(s), and press ENTER.

The Select Vacuum Pipe Type dialog box is displayed, showing the type of the pipe that you selected. If you selected multiple pipes, no current type is highlighted.

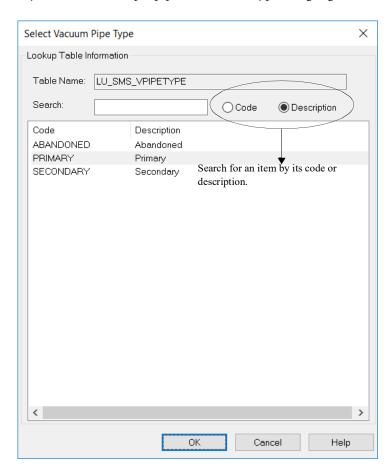


Figure 32 The Select Vacuum Pipe Type dialog box

3 Select the appropriate pipe type, and then click **OK**.

The pipe type is changed as specified.

# Changing a service connection type

With this function, you can change a service connection type from the default that was entered when the service connection was captured. The new service connection type is selected from a list to ensure data accuracy.

### To change a service connection type

- 1 Choose Change > Change SC Type...
- 2 Select the appropriate service connection(s), and then press ENTER.

The Select Service Connection Type dialog box is displayed, showing the type of the service connection that you selected. If you selected multiple service connections, no current type is highlighted.

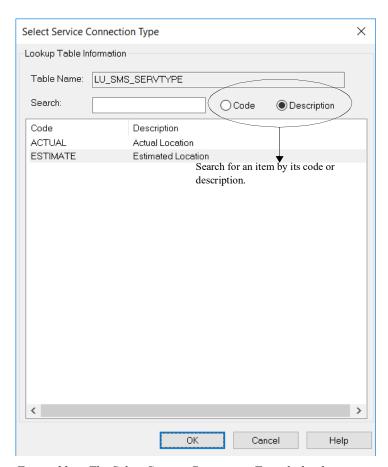


Figure 33 The Select Service Connection Type dialog box

3 Select the appropriate service connection type from the list, and then click **OK**.

# Linking service connections to parcels / buildings

This function is used to link service connections to their respective parcels or buildings. The parcels and buildings have to be queried from the database when running a Building or Property Network Trace in order for the LINK\_ID column to be populated.

### To link service connections to parcels

- 1 Choose Change > Link Service Connections...
- 2 Select the appropriate service connections, and then press ENTER.

The selected service connections are linked to their respective parcels and buildings.

If the endpoint of the service connection falls inside a parcel boundary the PRCL\_GID column is updated with the GID value from SP\_PARCEL.

If the endpoint of the service connection falls inside a parcel boundary and a building polygon the PRCL\_GID column is updated with the GID value from SP\_PARCEL, and the LINK\_ID column is updated with the GID value from SP\_BUILDING.

Note The user should ensure that the value of Property/Building should be populated in WMS\_WATSERV\_LINKMUNID/SMS\_SEWSERV\_LINKMUNID settings.

By default Building is the default value which allows Service Connections to Buildings/Parcels/Property, however if switched to Parcels then Buildings/Property would not be allowed.

# **Changing sewer notes**

With this function, you can change the text of a sewer note, using the Sewer Note text box.

### To change a sewer note

- 1 Do one of the following:
  - Choose Change > Change Sewer Note...
  - Click the Change Sewer Note button on the Munsys Sewer Change toolbar.



2 Select the sewer note that you want to change.

The Sewer Note text box is displayed, showing the current note.

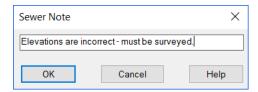


Figure 34 The Sewer Note text box

3 Change the note as required, and then click **OK**. Adding comments

This function is used to assign descriptive comments to one or more selected objects.

### To add comments

- 1 Choose Change > Add Comment...
- 2 Select the sewer object(s) that you want to attach a comment to.

The Sewer Comment text box is displayed.

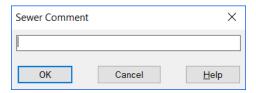


Figure 35 The Sewer Comment text box

In the text box, add the comment, and then click **OK**.

The comment is assigned to the selected object(s).

# Deleting and undeleting sewer objects

With Munsys Sewer, existing sewer objects can be deleted from the database. Multiple objects can be selected for deleting. Sewer objects that form part of a redundant network have to be deleted. Deleted sewer objects are moved to a frozen layer DELETED, which is removed from the database when changes are posted. With the Undelete function, you can restore sewer objects that have been moved to the DELETED layer and that are marked for deletion.

# To delete sewer objects

- 1 Choose Change > Delete Sewer Objects.
- 2 Select the sewer objects that you want to delete.

The command line indicates how many sewer objects you have selected, and how many have been filtered out.

3 Press ENTER to delete the selected sewer objects.

The sewer objects are flagged for deletion and moved to the layer DELETED. These changes are applied to the database when changes are posted.

### To undelete sewer objects

1 Choose Change > Undelete Sewer Objects.

The sewer objects that you deleted are displayed in the drawing.

2 Select the sewer objects that you want to restore.

The Delete flag is no longer set for the selected objects. In the event of spatial or attribute changes before the objects were flagged for deletion, these changes are applied.

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